

Cross-platform deployment of a complex C++ computational software with GUI and Python API

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BornAgain

open-source cross-platform software to simulate and fit GISAS and reflectometry

Performance:

C/C++ (low-level implementation of core)

Scripting interface:

Python (high-level interface) for
Multiple versions of Python

Graphical user interface (GUI):

Qt Framework (C++)

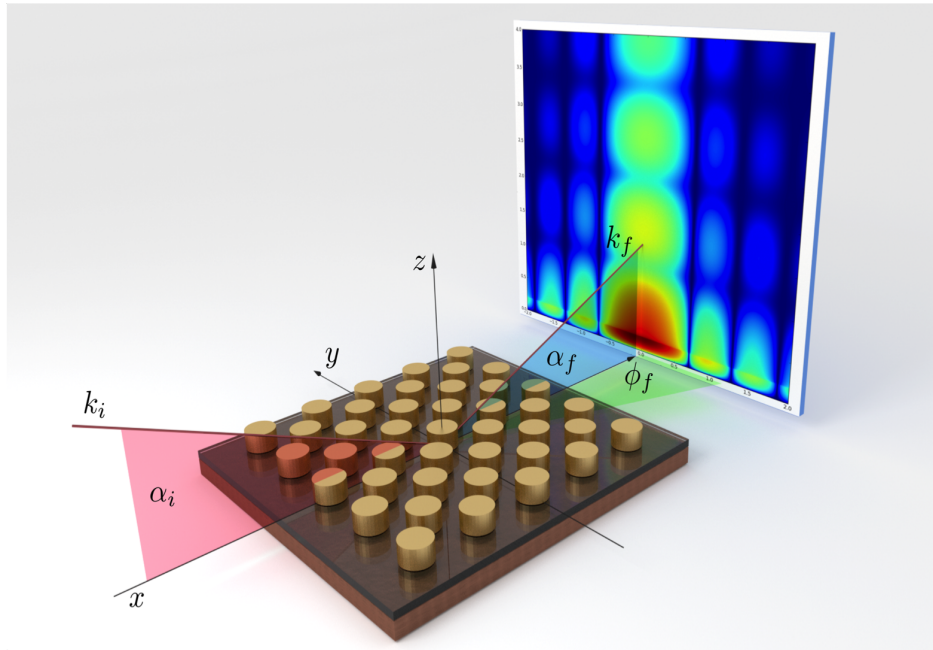
Multiple platforms:

Linux, MacOS, MS-Windows

Multiple packaging/installation methods:

Rootless, GUI-based, headless, self-contained

Possible to build from source



Pospelov et al, J Appl Cryst 53 (2020)
<https://doi.org/10.1107/S1600576719016789>

Dependencies and Linking

- **Intricate chain of dependencies**

Computational libraries, GUI libraries and plug-ins (Qt),
inter-operation with interpreters (Python)

- **Static vs. dynamic linking**

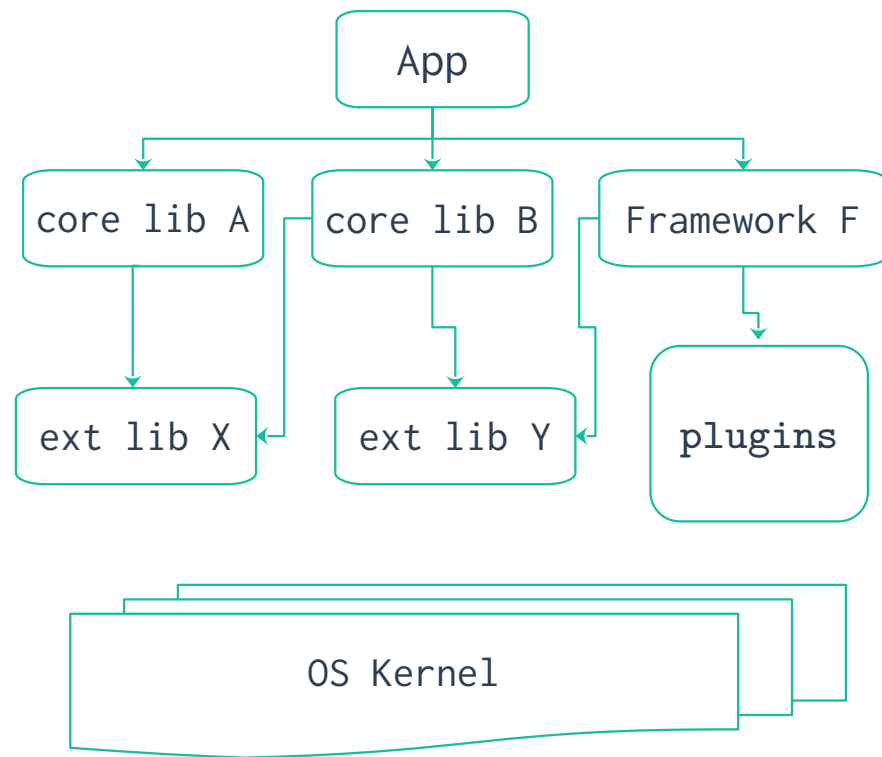
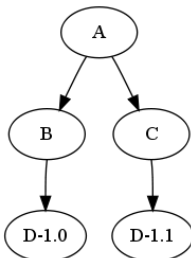
— *static linking*:

Combining various pieces of code (object files) and data into the
final executable

— *dynamic linking*:

Linking the final executable to “shared” libraries to be loaded into
memory at runtime

- “Infinite tree”
- “Dependency hell”
- “More is different”



Dynamic Linking on Different Platforms

- **Linux**

- * Shared libraries (ELF format, .so)
- * Dynamic linker: ld.so
- * Versioning based on distinct file names or symbolic links; e.g. libA.so.1.0.2
- * Libraries located based on predefined search paths (see man ld.so)
 - Directories specified in DT_RPATH (applied to searches for all children in the dependency tree)
 - Environment variable LD_LIBRARY_PATH
 - Directories specified in the DT_RUNPATH (does not apply to the children in dependency tree)
 - Cache file /etc/ld.so.cache (see man ldconfig)
 - Default paths /lib and /usr/lib

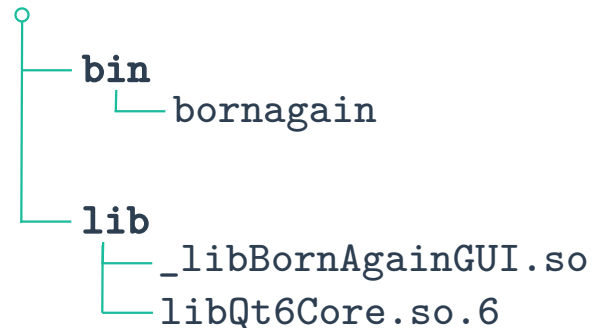
Dynamic Linking on Different Platforms

- Linux

```
> readelf -d bornagain
```

Dynamic section at offset 0x16cd8 contains 34 entries:

Tag	Type	Name/Value
0x0000000000000001	(NEEDED)	Shared library: [_libBornAgainGUI.so]
0x0000000000000001	(NEEDED)	Shared library: [libboost_program_options.so.1.0]
0x0000000000000001	(NEEDED)	Shared library: [libQt6Core.so.6]
0x0000000000000001	(NEEDED)	Shared library: [libstdc++.so.6]
0x0000000000000001	(NEEDED)	Shared library: [libgcc_s.so.1]
0x0000000000000001	(NEEDED)	Shared library: [libc.so.6]
0x000000000000000f	(RPATH)	Library rpath: [\$ORIGIN:\$ORIGIN/../lib]



Dynamic Linking on Different Platforms

- **MacOS**

- * Shared libraries (Mach-O format, `.dylib` or `.so`)
- * Dynamic linker: `dyld.so`
- * Versioning based on distinct file names or symbolic links and “install names”; e.g. `libA.so.1.0.2`;
employs `install_name_tool`
- Libraries located via their full path (not file name); e.g. `/usr/lib/libA.dylib` (see `man dyld.so`)
- Relative paths use 3 path prefixes, e.g. `@prefix/../lib/libA.dylib`
 1. `@executable_path/`: directory of the main executable for the process
 2. `@loader_path/`: directory of the binary containing the load command
 3. `@rpath/`: substituted with each path in the runpath list until a `dylib` is found;
run-paths are stored in `LC_RPATH` attributes of the dependency chain leading to the current library
- List of paths in `DYLD_LIBRARY_PATH` and `DYLD_FRAMEWORK_PATH`

Dynamic Linking on Different Platforms

- **MacOS**

```
> otool -l MacOS/bornagain
```

```
MacOS/bornagain:
```

```
Load command 18
```

```
    cmd LC_LOAD_DYLIB
```

```
    name @rpath/libcerf.2.dylib
```

```
    current version 2.0.0
```

```
compatibility version 2.0.0
```

```
Load command 21
```

```
    cmd LC_LOAD_DYLIB
```

```
    name @rpath/_libBornAgainSample.so
```

```
Load command 45
```

```
    cmd LC_RPATH
```

```
    path @loader_path/../Library
```

```
Load command 46
```

```
    cmd LC_RPATH
```

```
    path @loader_path/../Frameworks/
```

App Contents

MacOS

bornagain

Library

libcerf.2.dylib

libgsl.25.dylib

Frameworks

Qt

QtGui.framework

QtGui

PlugIns

Dynamic Linking on Different Platforms

- **Windows**

- * Shared libraries (.dll extension) and import libraries (.lib file) with PE format
- * DLL Loader (LoadLibrary in the Windows API)
- * Versioning system based on a manifest file (XML) embedded within the library DLL
- * Libraries are located based on predefined search paths
(see <https://learn.microsoft.com/en-us/windows/win32/dlls/dynamic-link-library-search-order>)
 - Folder from which the application loaded
 - System folders, %SystemRoot%\system32\System32 or %SystemRoot%\SysWow64
 - Current folder
 - Directories listed in the PATH environment variable

Dynamic Linking on Different Platforms

- Windows

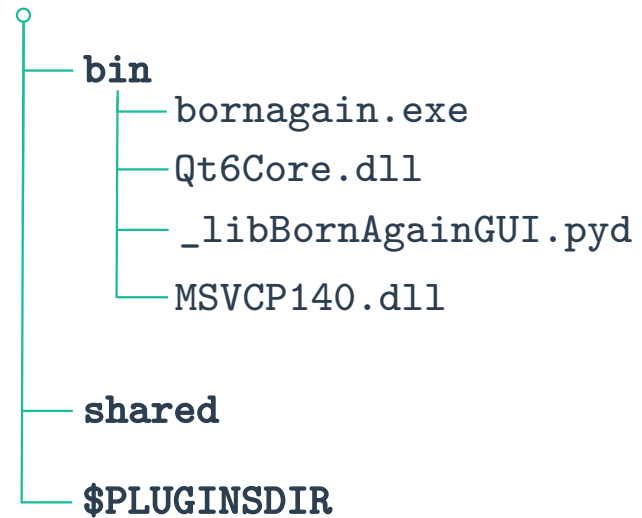
```
> DUMPBIN /DEPENDENTS bornagain.exe
```

Dump of file bornagain.exe

File Type: EXECUTABLE IMAGE

Image has the following dependencies:

```
_libBornAgainBase.pyd
boost_program_options-vc142-mt-x64-1_77.dll
Qt6Core.dll
MSVCP140.dll
VCRUNTIME140.dll
VCRUNTIME140_1.dll
api-ms-win-crt-runtime-l1-1-0.dll
api-ms-win-crt-math-l1-1-0.dll
api-ms-win-crt-utility-l1-1-0.dll
KERNEL32.dll
```



Generating a High-Level Python Interface

- **SWIG (Simplified Wrapper and Interface Generator)**

Automatically generates Python wrapper code for C/C++ libraries, based on parsing C/C++ header files

The generated code, along with the original C/C++ code, is compiled to create shared library which can be imported in Python

- **pybind11** or **nanobind**

- **Cython + Python setuptools**

Superset of Python that allows Python-like code with C-like performance

The compiled Cython code generates CPython extension modules

- **F2PY**

NumPy tool that automatically generates Python interfaces for Fortran 77 or 95 code

libA.h
libA.i



libA_wrap.cpp
libA_wrap.h
libA.py

Wheel: Python Binary Package

- **Wheel (PEP 427)**

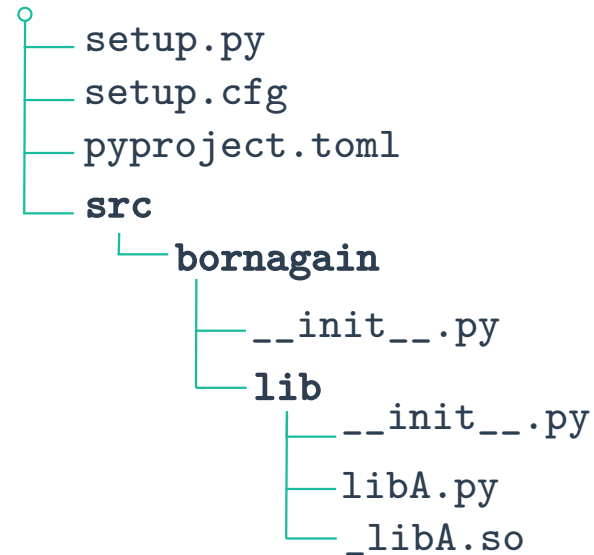
- * A ZIP-archive with a specific file name:

- ```
{distribution}-{version}(-{build tag})?-{python tag}-{abi tag}-{platform tag}.whl
```

- \* Can be installed via standard package installers (like pip) or simply unpacking into site-packages with via 'unzip' tool

- \* Created via respective pip command

- \* *Platform Wheel*: depends on the Python Standard Library and additional platform-specific dependencies



# Support for Multiple Versions of Python

- **PyEnv** <<https://github.com/pyenv/pyenv>>

Python version management tool that enables users to manage multiple Python versions and environments on the same system

- **Conda**

\* Anaconda <<https://www.anaconda.com>>

Comprehensive Python distribution with multiple versions of Python plus a collection of pre-installed packages

Provides the `conda` package manager for managing environments and dependencies

\* Miniconda <<https://docs.anaconda.com/free/miniconda>>

Lightweight version of Anaconda with fewer pre-installed packages

# Different Installers for Each Platform

- **Linux**

Standard packages (.deb, .rpm extension)

Self-extracting installer (.sh extension)

- **MacOS**

Disk images (.dmg extension)

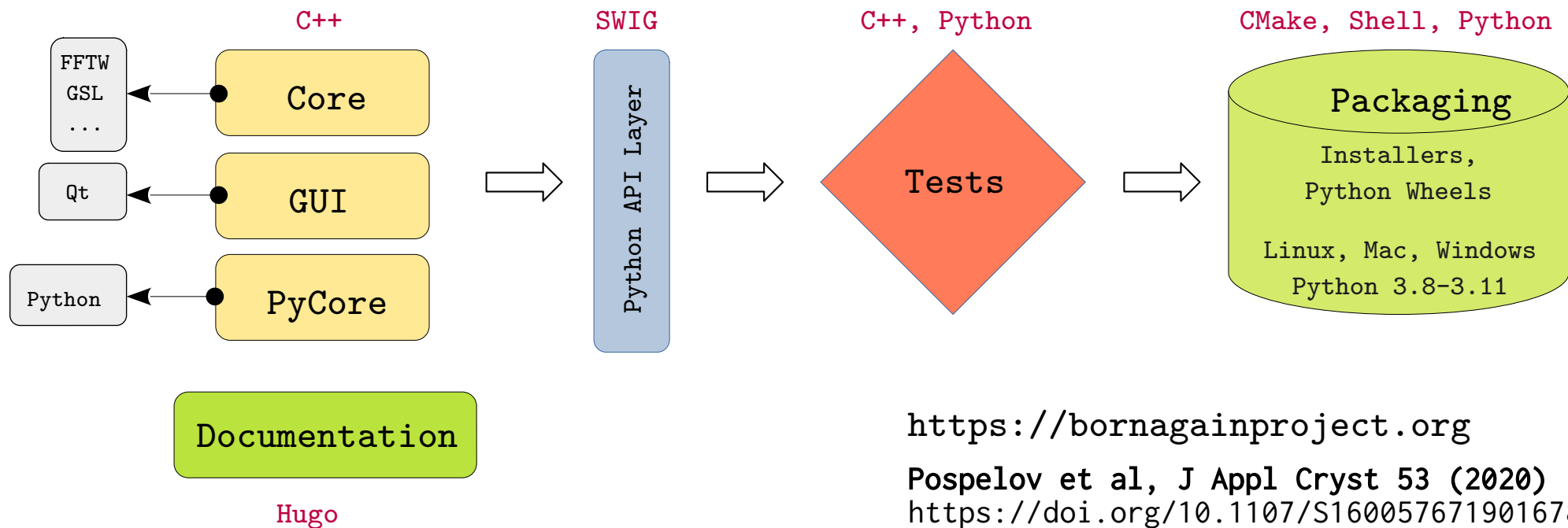
- **Windows**

Windows installer produced by NSIS or Qt Installer Framework (.exe extension)

∴ *Rootless, GUI-based, headless and self-contained* installers for *all* platforms

# A View of BornAgain Build System

GitLab + CMake



<https://bornagainproject.org>

Pospelov et al, J Appl Cryst 53 (2020)

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Thanks for your attention



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