



Introduction to Python: Basic Python, Pandas, Matplotlib

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Outline

- Development environment
- Python basic concepts:
 - Variables and Data types
 - Loops and Conditional statements
 - Functions
 - Arrays, Lists, Tuples and Dictionaries
- First Steps in Python (via HIFIS)

Development Environment

- Cloud:
 - Google Colab <https://colab.research.google.com/>
 - **Jupyter** Notebook <https://hifis.net/aai/>
- On-premise:
 - Jupyter Notebook via Anaconda
 - Spyder
 - PyCharm



Variables, types and Casting

- Variables do not need to be declared with any particular **type**

```
x = 4          # x is of type int
x = "Sally"    # x is now of type str
```

- You can get the data type of a variable with the **type()** function.

```
x = 5
y = "John"
print(type(x)) # <class 'int'>
print(type(y)) # <class 'str'>
```

- **Casting** used to specify the data type of a variable

```
x = str(3)     # x will be '3'
y = int(3)     # y will be 3
z = float(3)   # z will be 3.0
```

Common Data types

Example	Data Type
<code>x = "Hello World"</code>	str
<code>x = 20</code>	int
<code>x = 20.5</code>	float
<code>x = 1j</code>	complex
<code>x = ["apple", "banana", "cherry"]</code>	list
<code>x = ("apple", "banana", "cherry")</code>	tuple
<code>x = range(6)</code>	range
<code>x = {"name" : "John", "age" : 36}</code>	dict
<code>x = {"apple", "banana", "cherry"}</code>	set
<code>x = True</code>	bool

Hands on Exercise 1

- Write a Python script that calculates and prints the ***area*** and ***perimeter*** of a circle with an arbitrary given ***radius***?

Booleans for expressions and variables

```
print(10 > 9)  # True
print(10 == 9) # False
print(10 < 9)  # False
```

```
x = "Hello"
y = 15
```

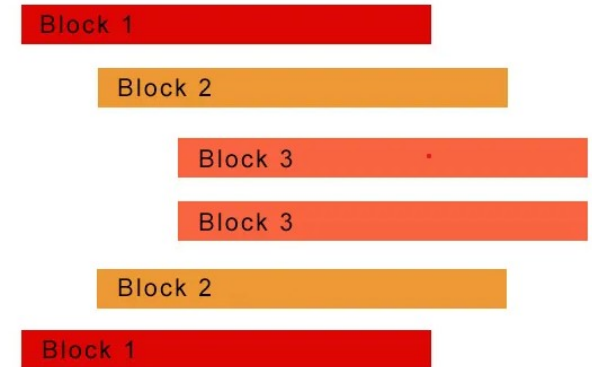
```
print(bool(x)) # True
print(bool(y)) # True
```

```
print(bool("abc")) # True
print(bool(123))   # True
print(bool(["apple", "cherry", "banana"])) # True
```

```
print(bool(False)) # False
print(bool(None))  # False
print(bool(0))      # False
print(bool(""))     # False
print(bool(()))     # False
print(bool([]))     # False
print(bool({}))     # False
```

Indentation matters in Python

- Python uses indentation to indicate a block of code
- Indentation is mandatory in python to define the blocks of statements



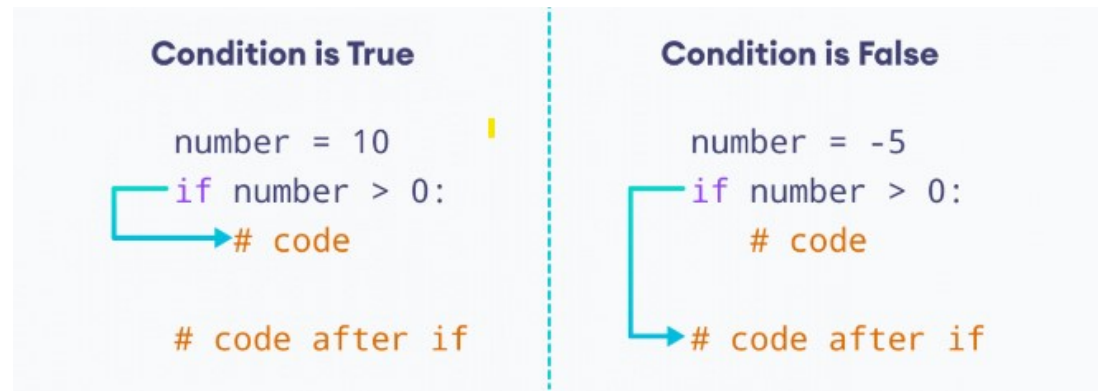
```
def foo():  
    print("Hi")  
  
    if True:  
        print("true")  
    else:  
        print("false")  
  
print("Done")
```

A diagram of the same code snippet as on the left, but with red arrows and text labels explaining the indentation levels. A red arrow points from the text '1st level indentation foo() method statements' to the indented lines of the `def foo():` block. Another red arrow points from the text '2nd level indentation if and else block code' to the indented lines of the `if True:` block. A third red arrow points from the text 'Code without indentation Belongs to the source file' to the `print("Done")` line at the bottom, which is highlighted with a yellow background.

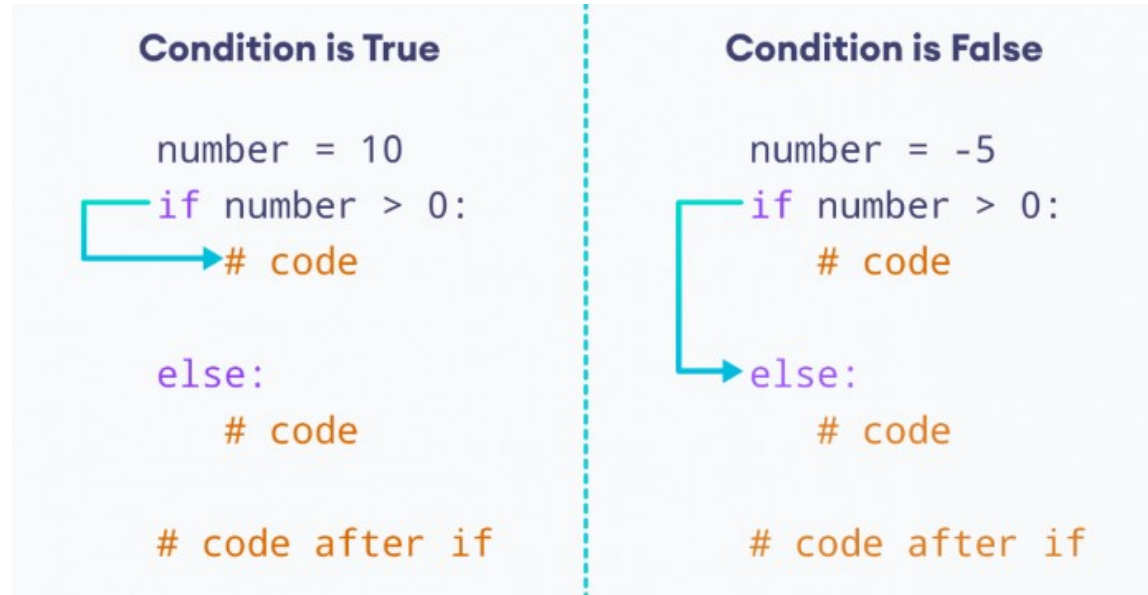
Conditions and If statements

<i>Python Operator</i>	<i>Mathematics Symbol</i>	<i>Name</i>	<i>Example (radius is 5)</i>	<i>Result</i>
<code><</code>	<code><</code>	less than	<code>radius < 0</code>	<code>False</code>
<code><=</code>	<code>≤</code>	less than or equal to	<code>radius <= 0</code>	<code>False</code>
<code>></code>	<code>></code>	greater than	<code>radius > 0</code>	<code>True</code>
<code>>=</code>	<code>≥</code>	greater than or equal to	<code>radius >= 0</code>	<code>True</code>
<code>==</code>	<code>=</code>	equal to	<code>radius == 0</code>	<code>False</code>
<code>!=</code>	<code>≠</code>	not equal to	<code>radius != 0</code>	<code>True</code>

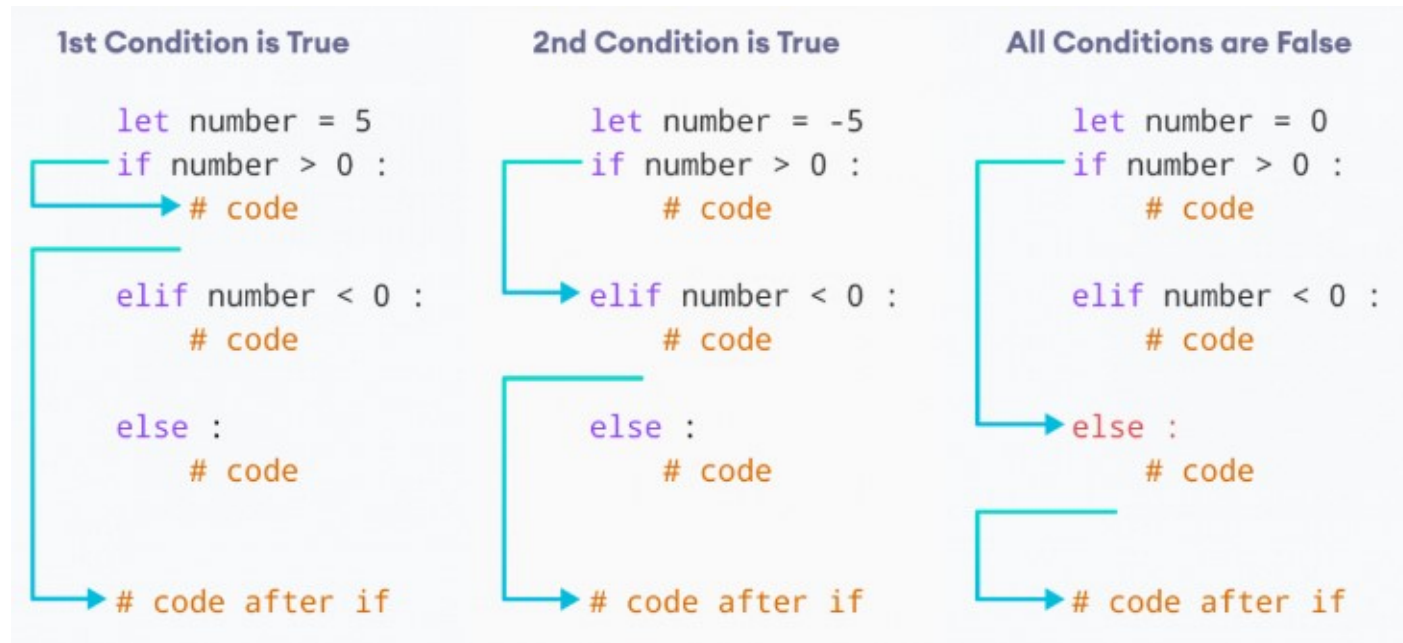
if statement



if else statement



if...elif...else



Getting input from user

- The **input()** function takes input from the user.

```
inputValue = input([prompt])
```

- ***prompt***: represents a message before the input.
- ***inputValue***: is the user input in a **String** type variable.

Hands on Exercise 2

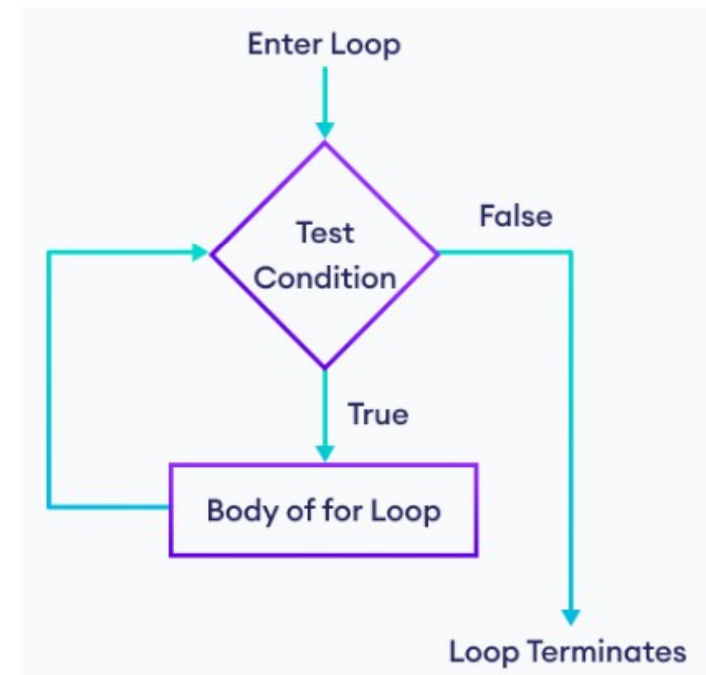
- Refactor the Python script you did in exercise 1 :
 - Where the radius of the circle is given from the user input?

Loops

```
while condition:  
    # body of while loop
```

```
for x in range(6):  
    print(x)
```

```
fruits = ["apple", "banana", "cherry"]  
for x in fruits:  
    print(x)
```



Hands on Exercise 3

- Refactor the Python script you did in exercise 2 :
 - If the user input for the radius is negative value; then show an error message and ask the user to enter another valid radius (i.e. positive value)?

Functions

- A function is a block of code which only runs when it is called.

```
def function_name(arguments):  
    # function body
```

```
    return
```

- To call a function, use the function name followed by parenthesis:

```
function_name("args")
```

Hands on Exercise 4

- Refactor the Python script you did in exercise 1 and 2 so it makes the calculations for ***area*** and ***perimeter*** in separate functions?

Python Collections (Arrays)

- **List:** is a collection which is
 - Ordered.
 - Changeable
 - Allows duplicate.
- **Tuple:** is a collection which is
 - Ordered.
 - UnChangeable
 - Allows duplicate.
- **Set:**
 - Unordered.
 - No duplicate.
- **Dictionary:**
 - Ordered.
 - No duplicate.

```
list1 = ["apple", "banana", "cherry"]  
list2 = [1, 5, 7, 9, 3]  
list3 = [True, False, False]  
list4 = ["abc", 34, True, 40, "male"]
```

```
tuple1 = ("apple", "banana", "cherry")  
tuple2 = (1, 5, 7, 9, 3)  
tuple3 = (True, False, False)  
tuple4 = ("abc", 34, True, 40, "male")
```

```
set1 = {"apple", "banana", "cherry"}  
set2 = {1, 5, 7, 9, 3}  
set3 = {True, False, False} # {False, True}  
set4 = {"abc", 34, True, 40, "male"}
```

```
thisdict = {  
    "brand": "Ford",  
    "model": "Mustang",  
    "year": 1964  
}
```

Built in Methods (Lists/Arrays)

Method	Description
<u>append()</u>	Adds an element at the end of the list
<u>clear()</u>	Removes all the elements from the list
<u>copy()</u>	Returns a copy of the list
<u>count()</u>	Returns the number of elements with the specified value
<u>extend()</u>	Add the elements of a list (or any iterable), to the end of the current list
<u>index()</u>	Returns the index of the first element with the specified value
<u>insert()</u>	Adds an element at the specified position
<u>pop()</u>	Removes the element at the specified position
<u>remove()</u>	Removes the first item with the specified value
<u>reverse()</u>	Reverses the order of the list
<u>sort()</u>	Sorts the list

Hands on Exercise 5

1. Write a Python script that calculates the **sum** and **average** of the given list of values [471, 500, 254, 845, 430]
2. Sort the values of the list

Workshop - First Steps in Python

- <https://hifis.net/workshop-materials/python-first-steps/>