

Cytoarchitectonic Mapping, 3D-reconstruction and Texture Analysis of the human Bed nucleus of the stria terminalis

SEPTEMBER 21ST 2022 | ANDREA BRANDSTETTER

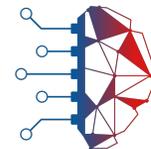
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Human Brain Project



EBRAINS



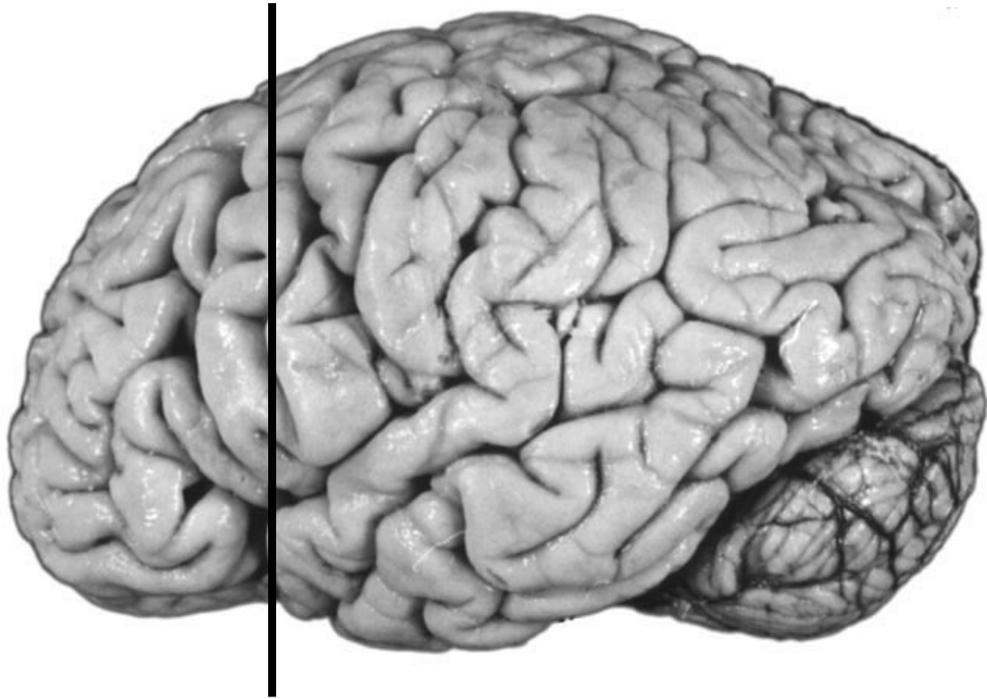
HIBALL
HELMHOLTZ International BigBrain
Analytics & Learning Laboratory



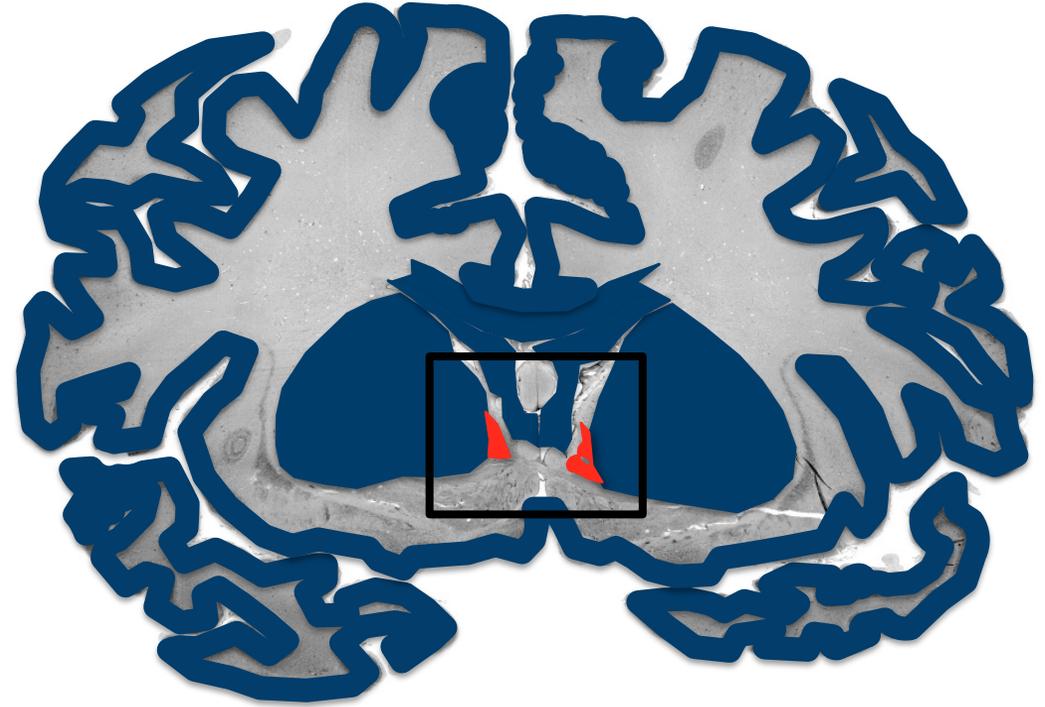
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BED NUCLEUS OF THE STRIA TERMINALIS

Location



Left hemisphere of a human brain (B13)



Cell body-stained, coronal section (B13, section 4004)

BED NUCLEUS OF THE STRIA TERMINALIS

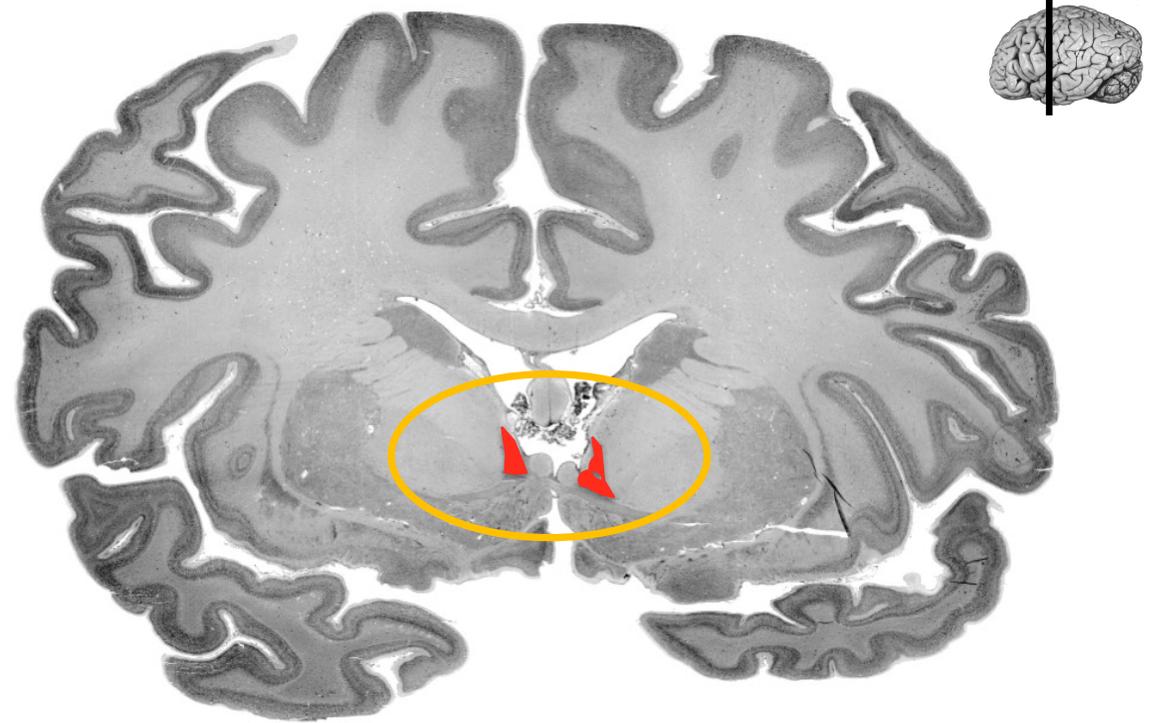
Connectivity and Function

▶ **Inputs** from amygdala: central and medial amygdaloid nuclei

▶ **Outputs** to hypothalamus, brainstem, amygdala

▶ **Sustained Fear** ≠ immediate threats

▶ **Stress response**



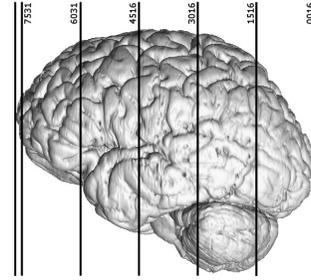
Cell body-stained, coronal section (B13, section 4004)

CYTOARCHITECTONIC MAPPING

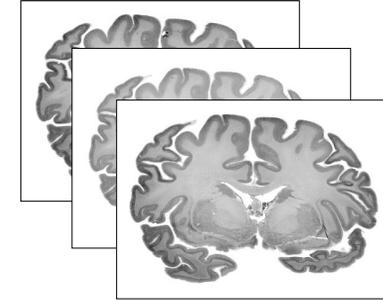
Method



Ten postmortem brains
Fixed in formalin, embedded in paraffin

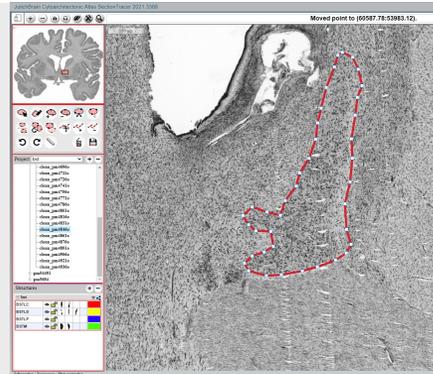


Serial sectioning:
in coronal plane



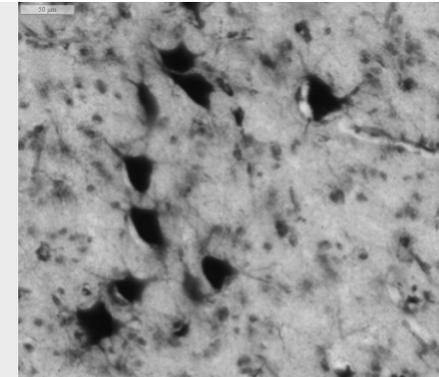
Sections: 20 μ m thick,
stained for cell bodies

**Cytoarchitectonic
Mapping**
in digitized sections

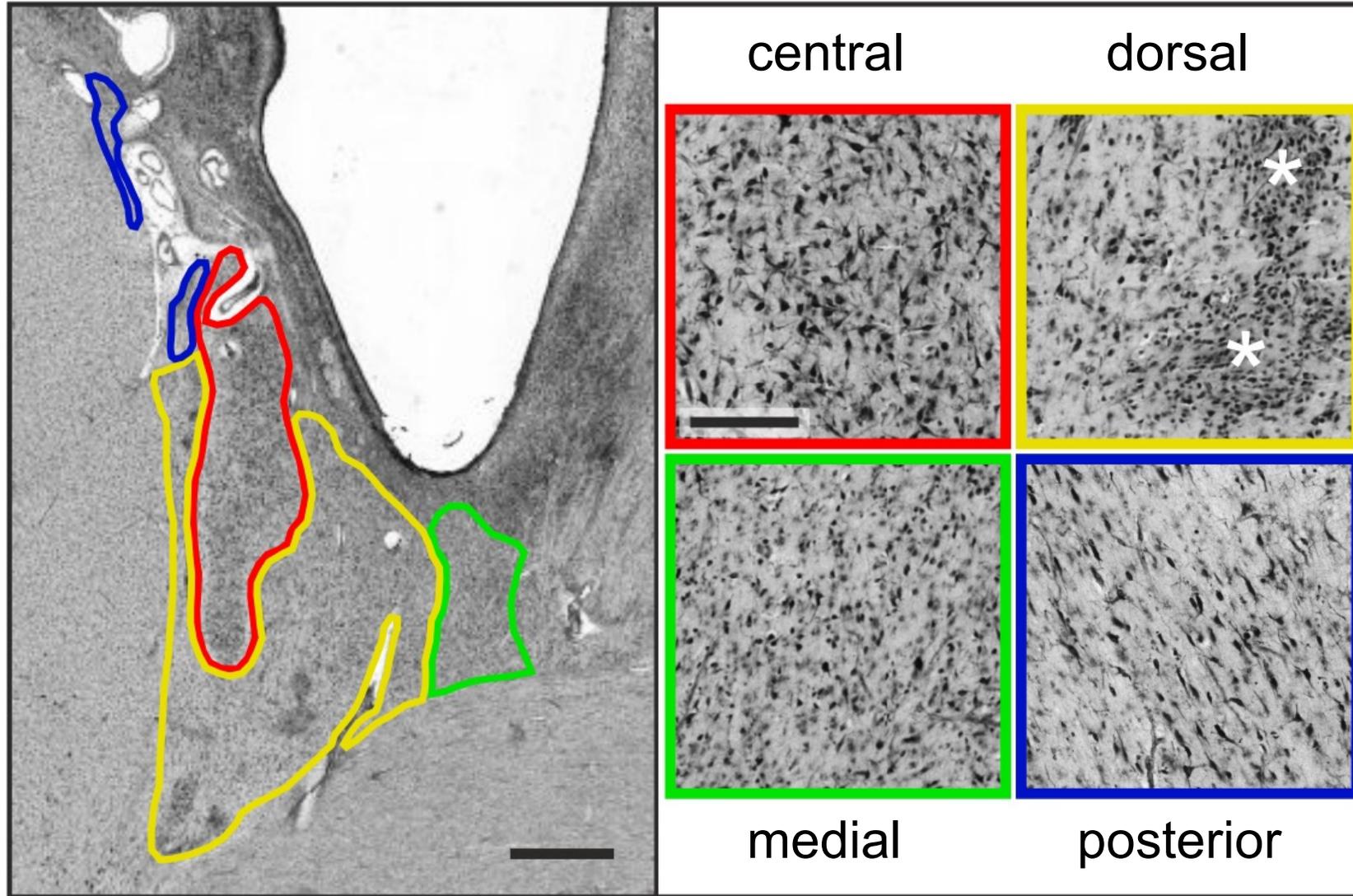


Criteria:

- Shape
- Size
- Distribution of neurons

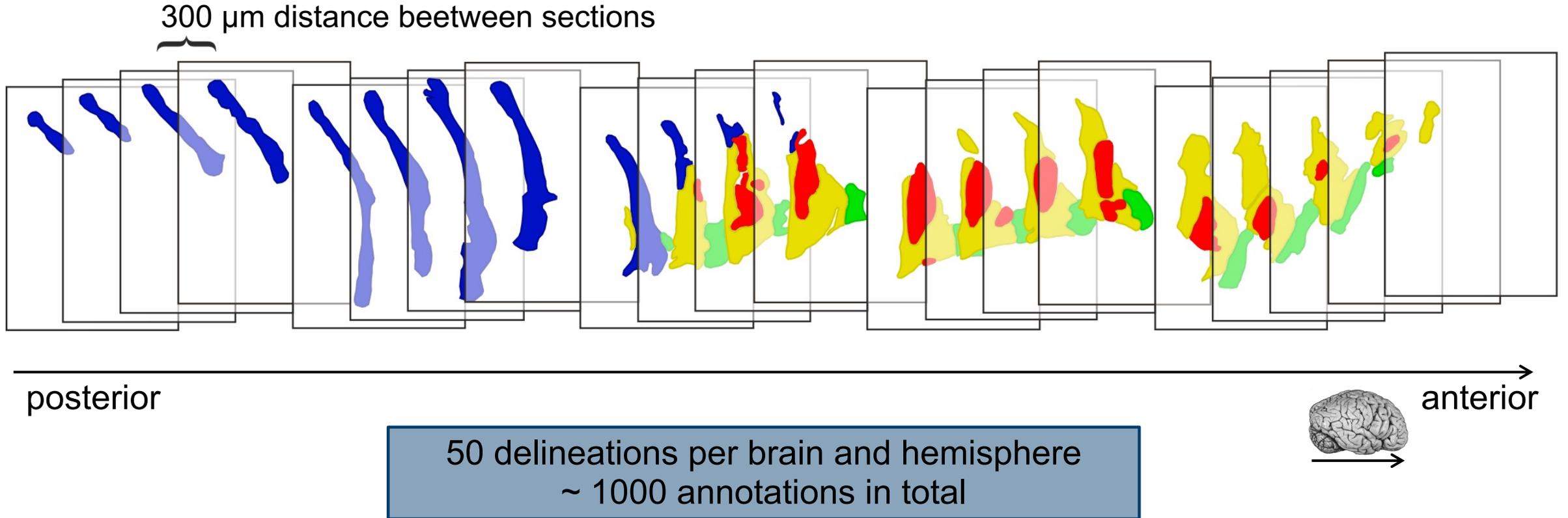


BED NUCLEUS: FOUR SUBDIVISIONS



SERIAL MAPPING IN TEN BRAINS

Covers full extent of the BST

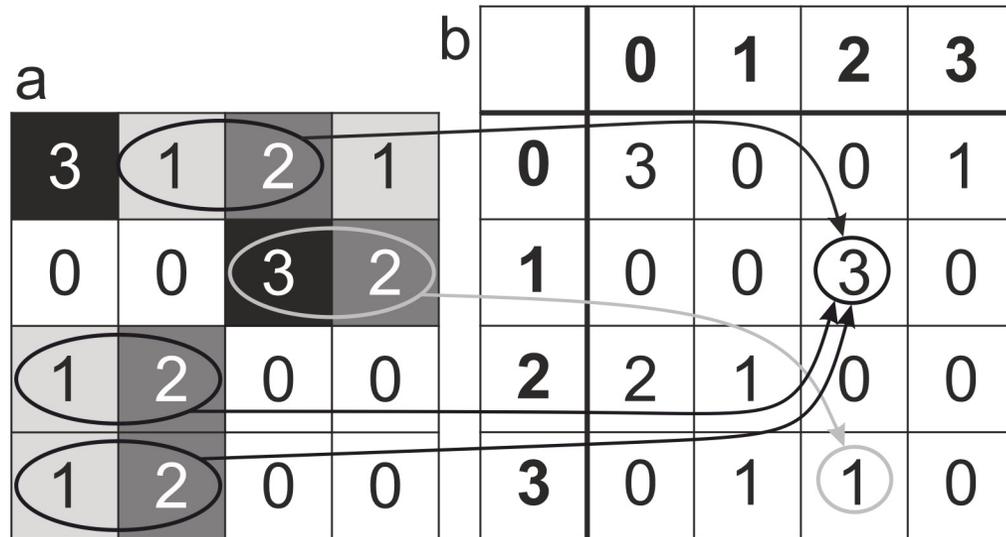


TEXTURE ANALYSIS

Methods



Gray-level co-occurrence matrix: gray-level frequency of neighborhood pixels



Example of a gray-level co-occurrence matrix

Textural Features for Image Classification

ROBERT M. HARALICK, K. SHANMUGAM, AND ITS'HAK DINSTEIN

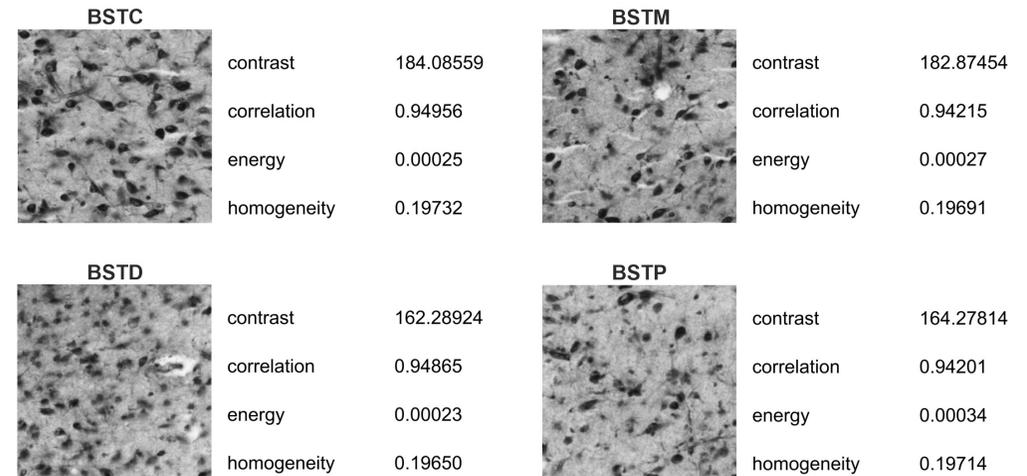
Abstract—Texture is one of the important characteristics used in identifying objects or regions of interest in an image, whether the image be a photomicrograph, an aerial photograph, or a satellite image. This paper describes some easily computable textural features based on gray-tone spatial dependencies, and illustrates their application in category-identification tasks of three different kinds of image data: photomicrographs of five kinds of sandstones, 1:20 000 panchromatic aerial photographs of eight land-use categories, and Earth Resources Technology Satellite (ERTS) multispectral imagery containing seven land-use categories. We use two kinds of decision rules: one for which the decision regions are convex polyhedra (a piecewise linear decision rule), and one for which the decision regions are rectangular parallelepipeds (a min-max decision rule). In each experiment the data set was divided into two parts, a training set and a test set. Test set identification accuracy is 89 percent for the photomicrographs, 82 percent for the aerial photographic imagery, and 83 percent for the satellite imagery. These results indicate that the easily computable textural features probably have a general applicability for a wide variety of image-classification applications.

array. If $L_x = \{1, 2, \dots, N_x\}$ and $L_y = \{1, 2, \dots, N_y\}$ are the X and Y spatial domains, then $L_x \times L_y$ is the set of resolution cells and the digital image I is a function which assigns some gray-tone value $G \in \{1, 2, \dots, N_g\}$ to each and every resolution cell; $I: L_x \times L_y \rightarrow G$. Various two-dimensional analyses are performed on I to achieve specific image-processing tasks such as coding, restoration, enhancement, and classification. In recent years a tremendous amount of computer processing of photographs has occurred, with facilities having been developed to process anything from aerial photographs to photomicrographs [1], [2].

In this paper we are concerned with the task of developing a set of features for classifying or categorizing pictorial data. The classification of pictorial data can be done on a resolution cell basis (such as in identifying the crop category of a resolution cell on satellite imagery) or on a block of



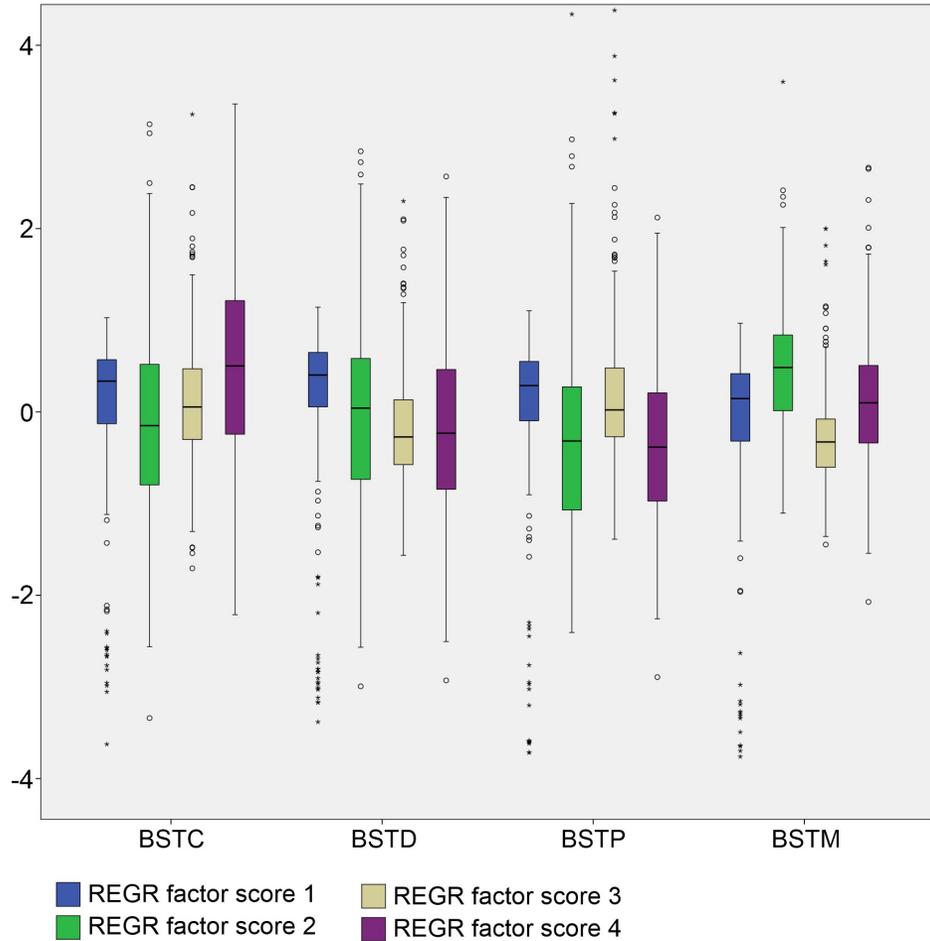
Sebastian Bludau



Example patches and correspondent values of four example features

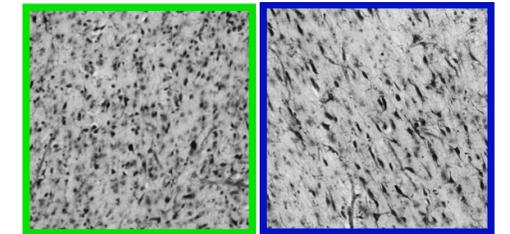
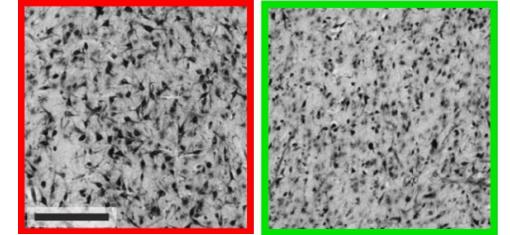
TEXTURE ANALYSIS

Results after Principal Component Analysis



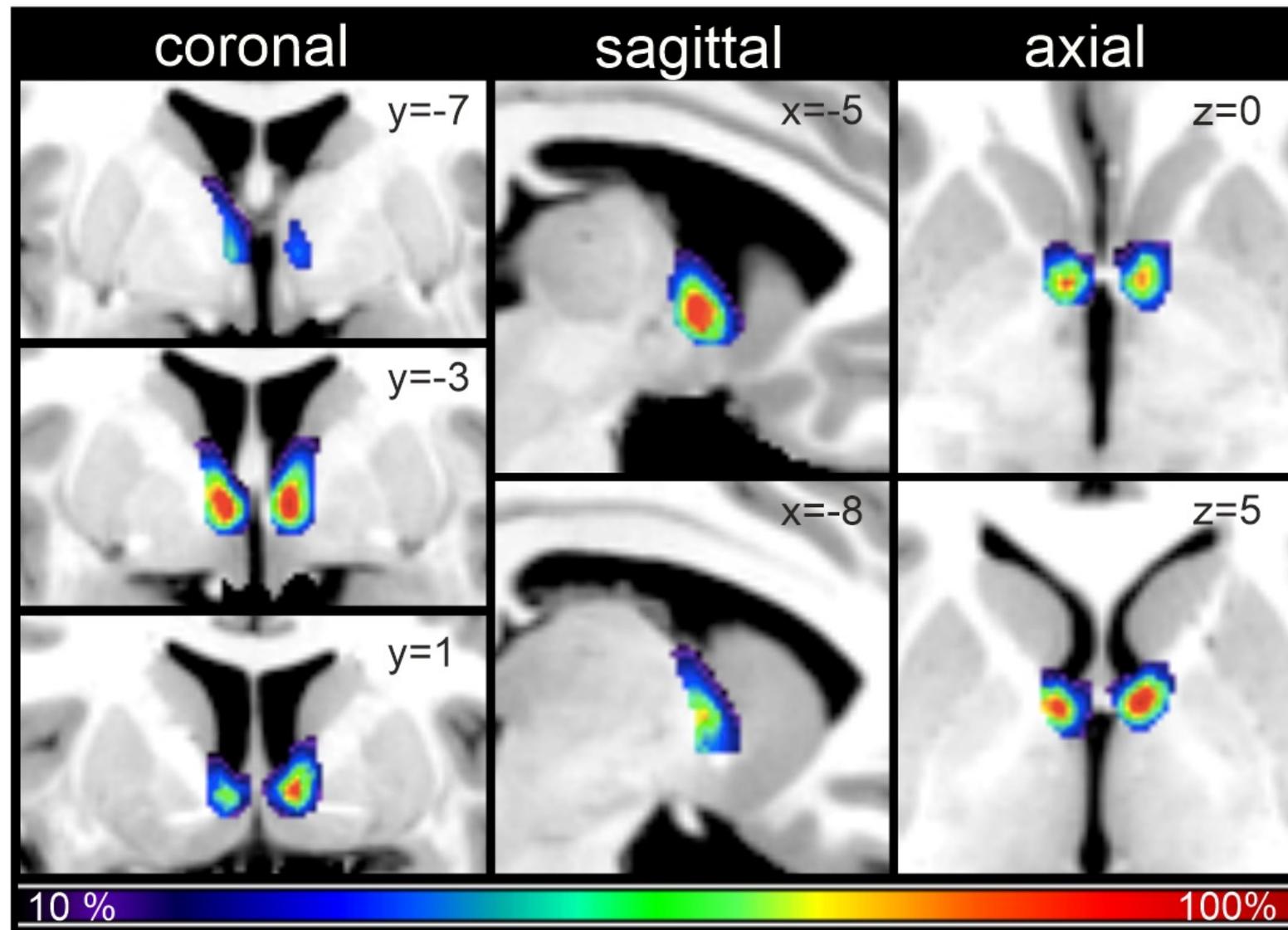
Box plot for each subdivision and each of the principal components

	<i>BSTD</i>	<i>BSTM</i>	<i>BSTP</i>
<i>BSTC</i>	<0,001 <0,001	0,008 <0,001 0,047	<0,001
<i>BSTD</i>		<0,001 <0,001 0,004	0,002 <0,001
<i>BSTM</i>			0,013 <0,001 <0,001 <0,001



P-values of Bonferroni-corrected pairwise comparison post hoc tests.

PROBABILISTIC MAPS

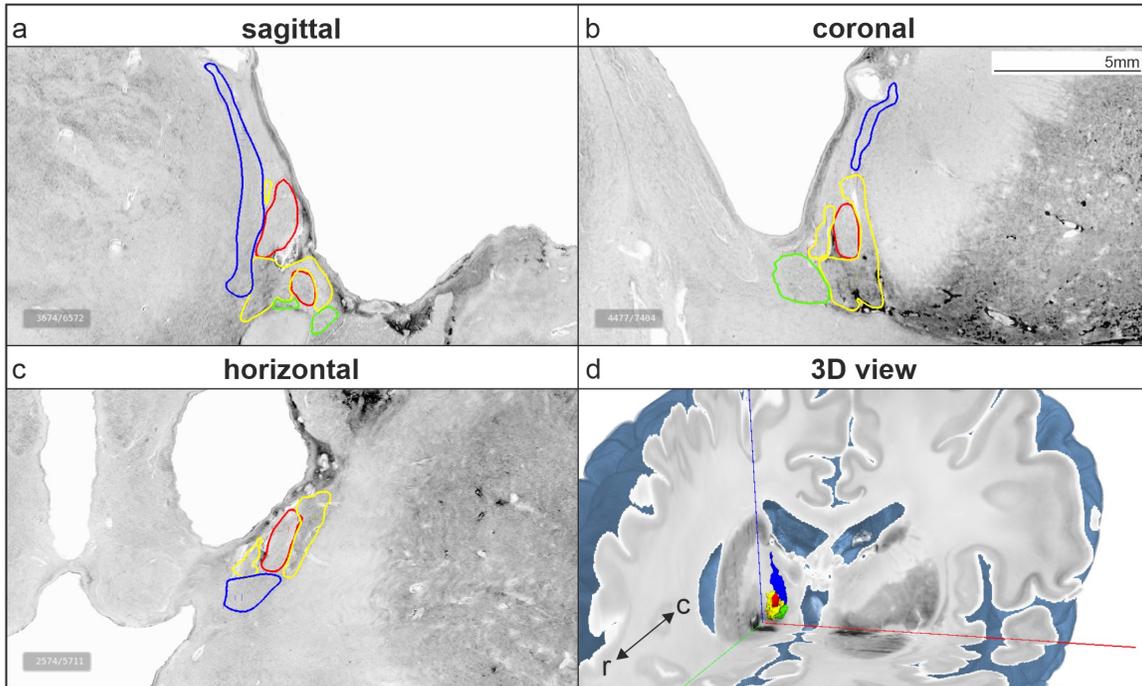


▶ Reconstructed, normalized and warped to MNI space

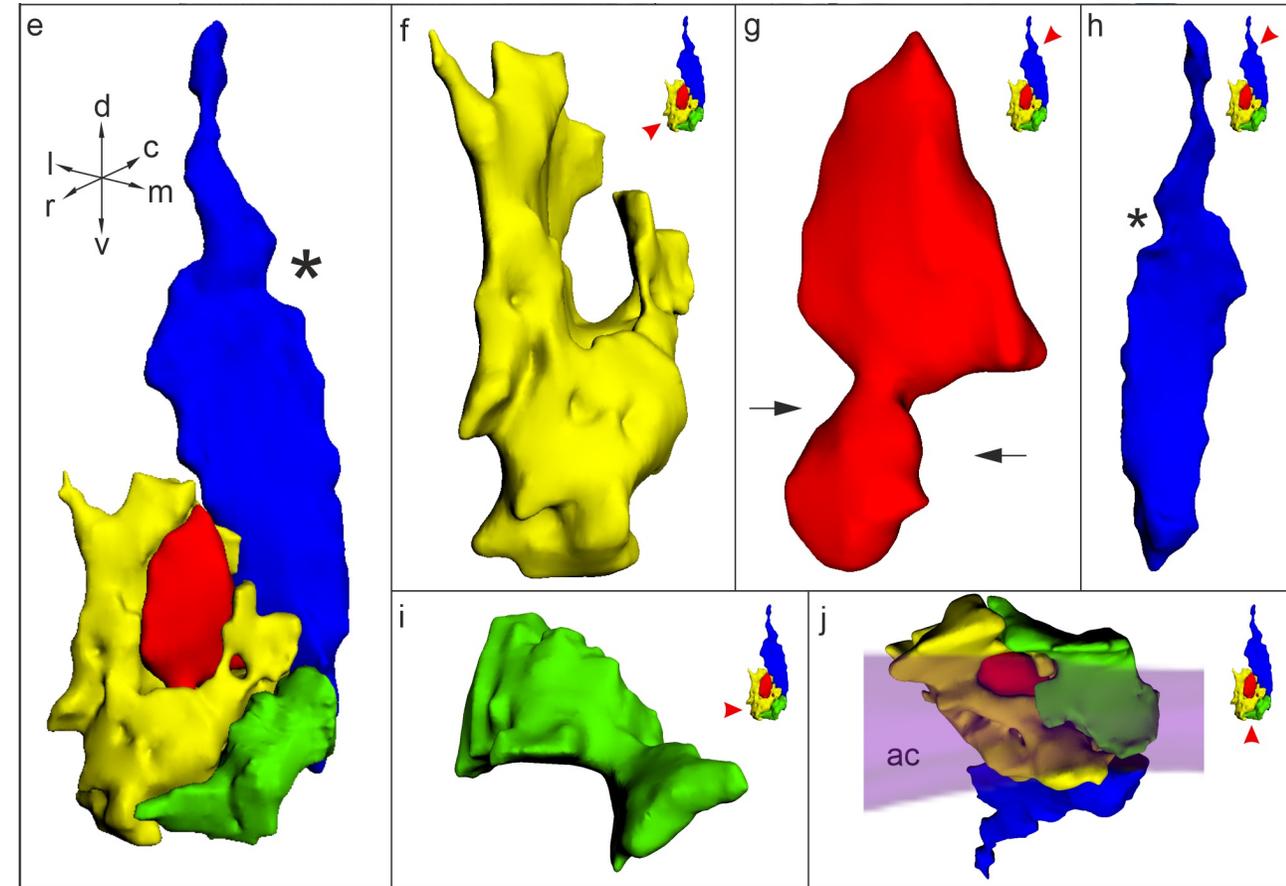
▶ Colors indicate probability of the BST in each voxel

▶ Combination of the four subdivisions

3D-RECONSTRUCTION IN THE BIGBRAIN



Microstructural parcellation in three different planes and on every 5th section using Atelier 3D



3D surface of the four subdivisions of the BST

SUMMARY AND CONCLUSION



Borders not entirely recognizable in standard imaging techniques due to structural similarity between BST and neighboring nuclei



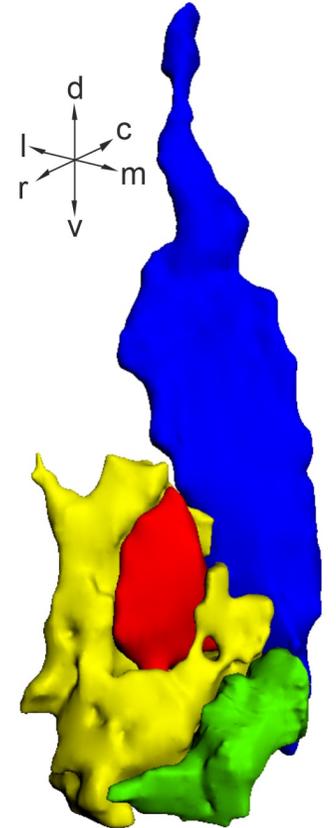
Texture analysis confirmed differences of the four distinct subdivisions at quantitative level

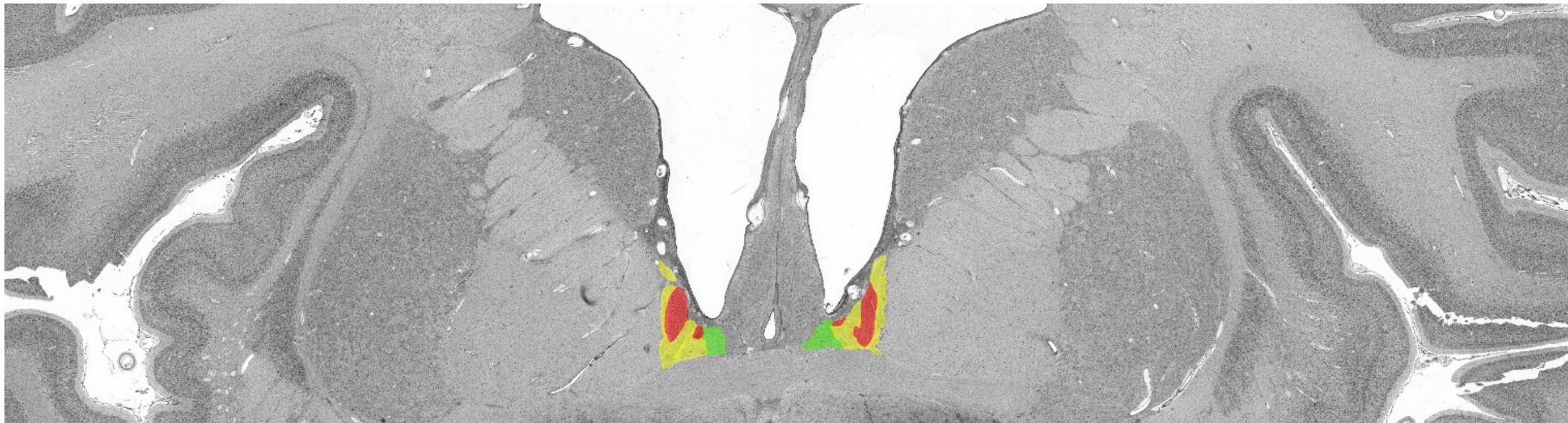


Surface based 3D-reconstruction provides spatial reference in BigBrain template



Maps may be a valuable base for clinical or functional studies
Will be publicly accessible via EBRAINS





THANK YOU FOR YOUR ATTENTION!

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Alan Evans
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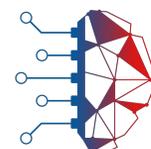
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