

Realistic simulations of the solar magneto-convection including effects of partial ionization



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Starting from first experiments by Galloway & Weiss 1981



Simple & idealized, but

- Reproduce basic processes of the magnetic flux expulsion to the border of convection cells
- Resistivity causing cancellation of opposite polarity magnetic fields inside convection cells

"Realistic" simulations require several ingredients:

- Model for interaction of plasma & radiation
- Realistic equation of state, instantaneous or time-dependent
- Model for heat conduction
- Specific boundary conditions



Nowadays it is an extremely vast subject

Realistic simulations are used alongside with observations for:

- Getting insights into the physics of the solar atmosphere
- Predicting observables

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- Developing new instrumentation
- Training and testing inversion methods
 - Etc... Several major codes, used with different purposes:
 - MURaM (Vogler et al. 2007, Rempel 2017, Przybylski et al. 2022)
 - Stagger (Stein et al. 2024)
 - Co5BOLD (Freytag et al. 2011)
 - Bifrost (Gudiksen et al. 2011)
 - MANCHA3D (Khomenko & Collados 2006, Felipe et al 2010, Modestov et al. 2024)
 - Antares (Muthsam et al. 2010); RAMSES (lijima & Yokoyama 2015); R2D2 (Hotta et al. 2019)

• MURaM (Vogler et al. 2007, Rempel 2017, Przybylski et al. 2022)



 MURaM (Vogler et al. 2007, Rempel 2017, Przybylski et al. 2022) quiet Sun, sunspots, active regions, flares, NLTE, corona



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Time [000000] = 0.000 (-13.806) hours





Several major codes, used with different purposes:

Stagger (Stein et al. 2024) ۲

quiet Sun, solar abundances; stellar applications



Magic et al. 2013

7.0 [Mm]

30.0 [Mm]

9000.0 [Mm]



Several major codes, used with different purposes:

• Co5BOLD (Freytag et al. 2011)

local & global solar and stellar models

- Bifrost (Gudiksen et al. 2011)
- MANCHA3D (Khomenko & Collados 2006, Felipe et al 2010, Modestov et al. 2024) Time: 21.976 years

Time: 23.228 years



Chiavassa et al. 2009



Several major codes, used with different purposes:

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• Bifrost (Gudiksen et al. 2011)



 MANCHA3D (Khomenko & Collados 2006, Felipe et al 2010, Modestov et al. 2024) quiet Sun, partial ionization effects



Khomenko et al. 2025



 Antares (Muthsam et al. 2010); RAMSES (Iijima & Yokoyama 2015); R2D2 (Hotta et al. 2019) solar granulation; spicules, flux emergence in star in a box



Hotta et al. 2019



So how realistic are realistic simulations?

Simulations in general reproduce photosphere rather well (*e.g., Rempel et al. 2014 and many other*)

Not so good so far for the chromosphere

(see the comparison in e.g., Leenaarts et al. 2015







So how realistic are realistic simulations?

Heating of chromosphere and corona is maintained through the "physical-like" mechanisms of numerical viscosity and diffusivity

(see e.g., Gudiksen & Norlund 2005, Nobrega-Siverio et al. 2023 and many others)



Physical dissipation/heating mechanisms are typically not resolved in the realistic models

Chromospheric physics is challenging because of non-locality of radiation field and time-dependent ionization, and weak plasma ionization



Conditions in the solar atmosphere

Solar atmosphere is a strongly stratified medium

Photosphere is strongly collision-coupled very weakly ionized gas, dominated by gas pressure forces

Chromosphere is much less collision-coupled half-neutral plasma, dominated by magnetic forces

Corona is almost collisionless fully ionized plasma dominated by magnetic forces





Do we need to care about neutrals?

Q1: What effects are caused by the neutrals on the magnetic connectivity from the interior to the corona ?

Q2: Can we resolve dissipation/heating scales due to neutrals in realistic models?

Q3: Does it help making chromospheric models more realistic?



Main effects caused by neutrals

Assuming plasma is strongly collisional : treat everything as a single fluid





Ambipolar diffusion

Heating by dissipation of currents perpendicular to the magnetic field

Osterbrock 1961 De Pontieu 1998 Soler et al. 2009, 2015, 2018 Song & Vasyliunas 2011 Khomenko & Collados 2012 Leake & Arber 2006 Martinez Sykora et al. 2012, 2016, 2017, 2023 Khomenko et al. 2018, 2020, 2025



Ambipolar diffusion

Ambipolar heating could potentially balance radiative losses



Khomenko & Collados 2012



Hall effect

Hall effect "off"

Partially ionized Hall effect: affects vorticity, generates Alfvén waves; inversely proportional to (very low) ion fraction $|B|_{\text{Hall}} \sim |\vec{\nabla} \times \vec{v}| \frac{\mu_i m_p}{\sigma}$

Hall effect "on"



Stronger vorticity in the chromosphere

Pandey & Wardle 2008 Pandey 2008, Cheung & Cameron 2012, Cally & Khomenko 2015, González-Morales et al. 2019, Khomenko et al.2020



Biermann battery

6

5

4

2

C

y [Mm]

Seeds magnetic field for local dynamo

Cattaneo 1999, Vögler & Schüssler 2007, Rempel 2014, Danilovic 2016, Khomenko & et al. 2018

Time=10 sec



 $|B|_{\text{batt}} \sim |\vec{\nabla} \times \vec{v}| \frac{\mu m_p}{e}$





Codes which incorporate partial ionization effects in solar physics

Bifrost (Nobrega-Siverio et al. 2020) MURaM (*Rempel & Przybylski 2021*) Mancha3D (*Khomenko & Collados 2012, González-Morales et al. 2019*) Lare3D (*Arber et al. 2001*) AMRVAC (*Keppens et al. 2023*)

"realistic" simulations

Partial ionization effects are commonly used in general astrophysical codes

PENCIL:: <u>https://pencil-code.nordita.org</u> ATHENA++:: <u>https://www.athena-astro.app</u> PLUTO :: <u>https://plutocode.ph.unito.it</u> RAMSES:: <u>https://ramses.cnrs.fr</u> ENZO:: <u>https://enzo-project.org</u>

etc..



Chromospheric heating by ambipolar diffusion in realistic 3D experiments



erc PI2FA

Chromospheric heating by ambipolar diffusion in realistic 3D experiments



SSD model :: heating along magnetic loops, no relation to shocks

Unipolar B model :: heating in rarefactions associated to shocks



Gonázlez-Morales et al. 2019; Khomenko et al. 2020



 α_n

Chromospheric heating by ambipolar diffusion in realistic 3D experiments



- ✓ Temperature difference between snapshots separated 100 s in time vs Q_{AMB}
- ✓ Strong correlation only in models with ambipolar diffusion
- ✓ Evidence of efficient heating due to partial ionization effects

Gonzalez-Morales & et al. 2020; Khomenko & et al. 2020



Chromospheric heating by ambipolar diffusion in realistic experiments



Temperature (K), snapshot=340, t=1350s

- AD increases the temperature in the chromosphere
- AD concentrates electrical currents, leading to more violent jets
- **Formation of longer and faster spicules**
- Decoupling of the plasma and magnetic field in spicules



There is more to the story: non-equilibrium ionization of Hydrogen, etc

2.5D flux emergence experiments



- Non-equilibrium ionization (NEI) + AD are crucial for the resulting temperature structure
- AD removes cool temperatures associated with flux emergence
- NEI results in higher ionization fraction and makes AD less effective



There is more to the story: non-equilibrium ionization of Hydrogen & Helium

Thermal structure of shocks, spicules, low-lying loops, and the transition region is affected by both: AD and non-equilibrium ionization



- Ionization fraction in NEI vs LTE is high in the cool rarefied regions => AD action decreases by orders of magnitude
- Ionization fraction in NEI vs LTE decreases for T> 10⁴ compared to => AD becomes much larger in high chromosphere

Martínez-Sykora et al. 2017, 2020



How large is ambipolar heating compared to numerical heating?

AD diffusion is firmly above the numerical one in the upper chromosphere and spicule material AD typical scales reach p to 10-100 km, compared to grid size of 16 km in *Martinez-Sykora et al. 2020*







1.E+15

3.E+12

AD effect scaling with numerical resolution in realistic experiments

- Series of numerical experiments at 20, 10 & 5 km horizontal resolution
- SSD and vertical implanted field models
- Compare simulations with/without ambipolar diffusion "one-to-one" (AD, main PI effect)



How well do we resolve the scales?

Compare Q_{HYP} with ambipolar heating Q_{AMB}

Color marks locations with $Q_{AMB} > Q_{HYP}$ at ~1 Mm above the photosphere



- Percentage of the "resolved" points increases with resolution
- We resolve ambipolar heating in 25% of points in the best case of Dyn₅
- "Resolved" point mostly belong to cool rarefied areas



Effects for temperature: time evolution



- "Ambipolar" runs are hotter, temperature difference increases with time
- The magnitude of the temperature increase scales with the resolution
- No signs of saturation at our best 5 km resolution



Is ambipolar diffusion all we need?

Upper chromosphere can be intrinsically multi-fluid: ionized and neutral species are not collisionally-coupled



Multi-fluid simulations is a new exciting area

Growing evidence of uncoupled behavior of neutrals & charges at the transition layers: **simulations and observations**

(Popescu Braileanu et al. 2021ab, 2023, Popescu Braileanu & Keppens 2025, Martinez Gomez et al. 2022, Khomenko et al. 2015, 2016, Wiehr et al. 2019, 2021, 2025; Gomzalez Manrique et al. 2024)



Is ambipolar diffusion all we need?

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Growing evidence of uncoupled behavior of neutrals & charges at the transition layers: **simulations and observations**

Wiehr et al. 2019





Multi-fluid physics: multiple ionized & neutral species evolving separately

Codes that can do multi-fluid

PIP (Hillier et al. 2016)
Mancha-2f (Popescu Braileanu et al. 2019a)
AMRVAC (Keppens et al. 2023)
Ebysus (Martinez-Sykora et al. 2020, 2023)
Joanna (Wójcik et al. 2020)

None of them is capable yet of fully realistic simulations

New effects



Farley-Buneman instability :: neutral drag on ions across magnetic field while electrons stay magnetized

(Fontenla et al 2005, 2008, Madsen et al 2014, Fletcher et al 2018, Evans et al. 2023)



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New effects

Ponderomotive force & FIP effect :: Low-FIP elements, which are mostly ionized in the chromosphere, feel the force and are accelerated upward toward the corona

(Laming 2004, 2015, Martinez-Sykora et al. 2023)



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New effects

Frictional heating by dissipation of chromospheric waves generated by magneto-convection flows

(Niedziela et al. 2024ab, Kuzma et al. 2024, Pelekhata et al 2023)





Conclusions

- ✓ Realistic simulations of magneto-convection is as an ever growing field
- ✓ Simulations successfully reproduce large-scale plasma behavior, for the quiet Sun, magnetic flux emergence, sunspot formation, flares, etc
- ✓ Photospheric simulations are most realistic
- ✓ Chromospheric simulations is a developing field
- ✓ New physical effects from the presence of neutrals are being evaluated for their role for chromospheric heating
- Ambipolar diffusion is about to be resolved in realistic models and provides a real physical heating mechanism
- ✓ Hall effect in realistic models is scarcely investigated



Future prospects

- ✓ Till mid-chromosphere one can use a much simpler single fluid approximation
- ✓ Upper chromosphere and transition region might need multi-fluid treatment
- Multi-fluid models provide new physical effects and are worth exploring in realistic models
- Coupling of plasma and radiation in the chromosphere required non-local treatment and is only implemented in a few codes. Need new efficient numerical methods (e.g. machine learning)
- Exploration of non-ideal effects in realistic simulations of chromospheres of cool stars is definitely interesting

