

HERMES Kickoff Workshop 2021-11-12

Research Software Directory

past - present - future

Carlos Martinez-Ortiz

netherlands
eScience center



The early days

2012-2017

First baby (e-)steps: the eScience Technology Platform

eScience Technology Platform

Software Projects People Organizations

Software

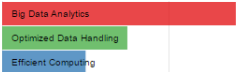
Click on the bars to find software projects.

49 selected out of 49 records
[Reset All](#)

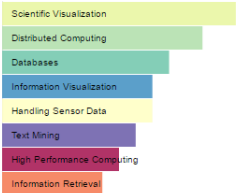
Disciplines



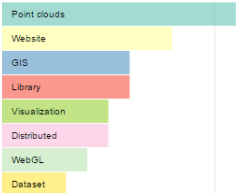
Competence areas



Technical expertises

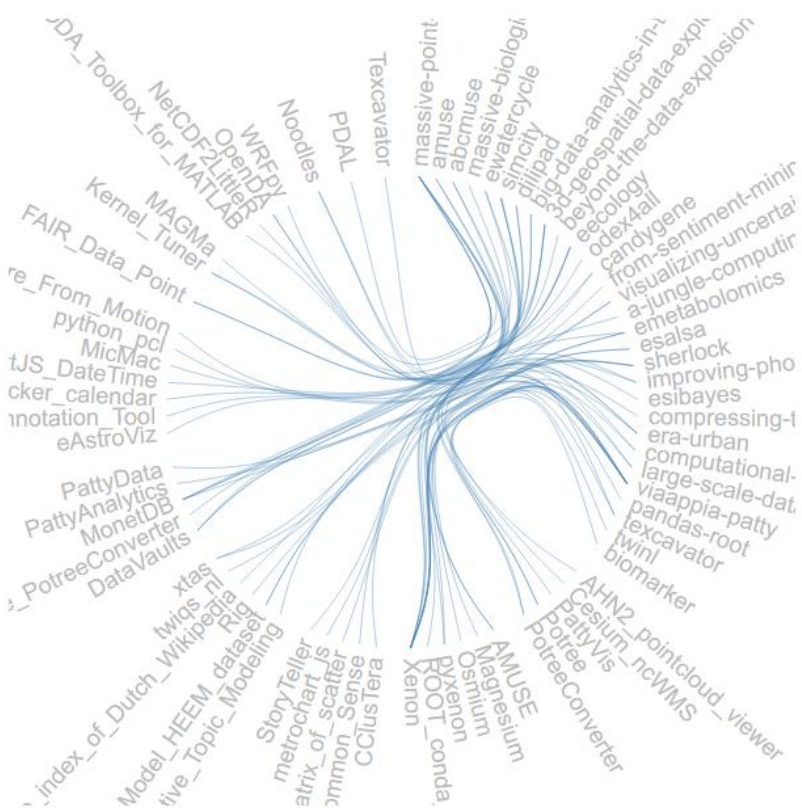


Technologies used



Name	Description
AHN2 pointcloud viewer	WebGL point cloud visualization of AHN2
AMUSE	The Astrophysical Multipurpose Simulation Environment
CCLusTera	A 3D web tool for interactive visualization of hierarchically clustered big data
Cesium-ncWMS	3D Globe Visualization of NetCDF data.
Common Sense	User-friendly web application for showing (GIS) data on a map.
Cross-perspective Topic Modeling	A Gibbs sampler that implements Cross-Perspective Topic Modeling
DataVaults	Technology of Attachment to a DBMS of large file repositories.
Differential Evolution	Differential Evolution global optimization algorithm, with Metropolis for uncertainty estimation
eAstroViz	This tool can convert and visualize radio astronomy measurement sets, as well as most LOFAR intermediate data products. It also does RFI mitigation.
eEcology Annotation Tool	Visualize & annotate GPS measurements of bird movements
eEcology Tracker calendar	Calendar overview with daily statistics of GPS-tracker
eWaterLeaf	Web-based visualization for the eWaterCycle project
ExtJS-DateTime	DateTime form input field for ExtJS
FAIR Data Point	FAIR Data Point Metadata Service
GoogleEarth Toolbox for MATLAB	Export data from MATLAB to GoogleEarth's KML format.
Historic Embodied Emotions Model (HEEM) dataset	279 17th and 18th century Dutch theater texts with HEEM labels
Kernel Tuner	A simple CUDA/OpenCL kernel tuner in Python.

eStep Software used in Projects



Problem: how do know who we reach?

eScience self assessment 2017

“We have only just started to quantitatively assess the impact of our software. However, it appears to be very challenging – if not impossible – to develop a standard set of reliable measures that provide a representative view of the popularity, usage or impact of our software.”

“To address some of the challenges in quantifying and monitoring the impact of our software activities, we are setting up an Alliance with CWI on the monitoring and assessment of the impact of software.”



“To measure is to know” (Lord Kelvin)

The IMPACT alliance (2017-2018)

Alliance with the Software Analysis and Transformation (SWAT) group of CWI with the goal of making the impact of our software visible and quantifiable.

Conclusion:
Not enough (structured) data available to assess the impact



The Design of IMPACT —A System for Impact Analysis of Academic Software Output—

Patrick Aerts, Willem van Hage, Davy Landman, Paul Klint,
Jason Maassen, Rob van Nieuwpoort,
Atze van der Ploeg, Jurgen J. Vinju
Netherlands eScience Center & Centrum Wiskunde & Informatica & SWAT.engineering

1 Management summary

This document is an output of the IMPACT project, of which the goal is to make academic software contributions -as produced by research software engineers at the eScience center- visible and where possible quantifiable.

The original goal of the current document was to design the system from a top-down perspective, starting from the *goals* of the project, via the *questions* the project needs answers to, down to the *metrics* which may operate as partial answers or proxies for answering said questions [BCR94, vSB99]. The idea was to then validate this design by prototyping or manual simulation of the proposed model.

We went through the above design and exploration stages and discovered that an automatic system for measuring software impact is not feasible. The reasons for this is that:

- A large portion of necessary data is not publicly available. For instance, good citation data for papers is not publicly available. Google scholar does offer this data, but does not allow access other than through its website.
- A large portion of the data which is publicly available is not structured enough to automatically be processed. For instance, blog posts and tweets about software are publicly available, but automatically finding a blog or tweet and linking it to a specific piece of software is hard.

The remaining data, which is structured and publicly available, does not provide sufficient information on to make an accurate assessment of the impact of software.

The *current* goal of this document is to report on our experience and to synthesize this into a coherent list of recommendations towards measuring and reporting the impact of the software output of the Netherlands eScience Center.

The main recommendations are:

“To measure is to know” (Lord Kelvin)

FAIR for Software:
Reproducible Open Science ⑦

Software solution to
their scientific problem.

Research Software Directory

2018-2020

connect ③

Research Software Users ①

② Search Site.
Quality + trust.

RANKING

Open API ④

metadata:
archive
index
links

Roi
Statistics.
impact.

Funder Policy makers ⑥

Research Groups /
institutes / projects ⑤

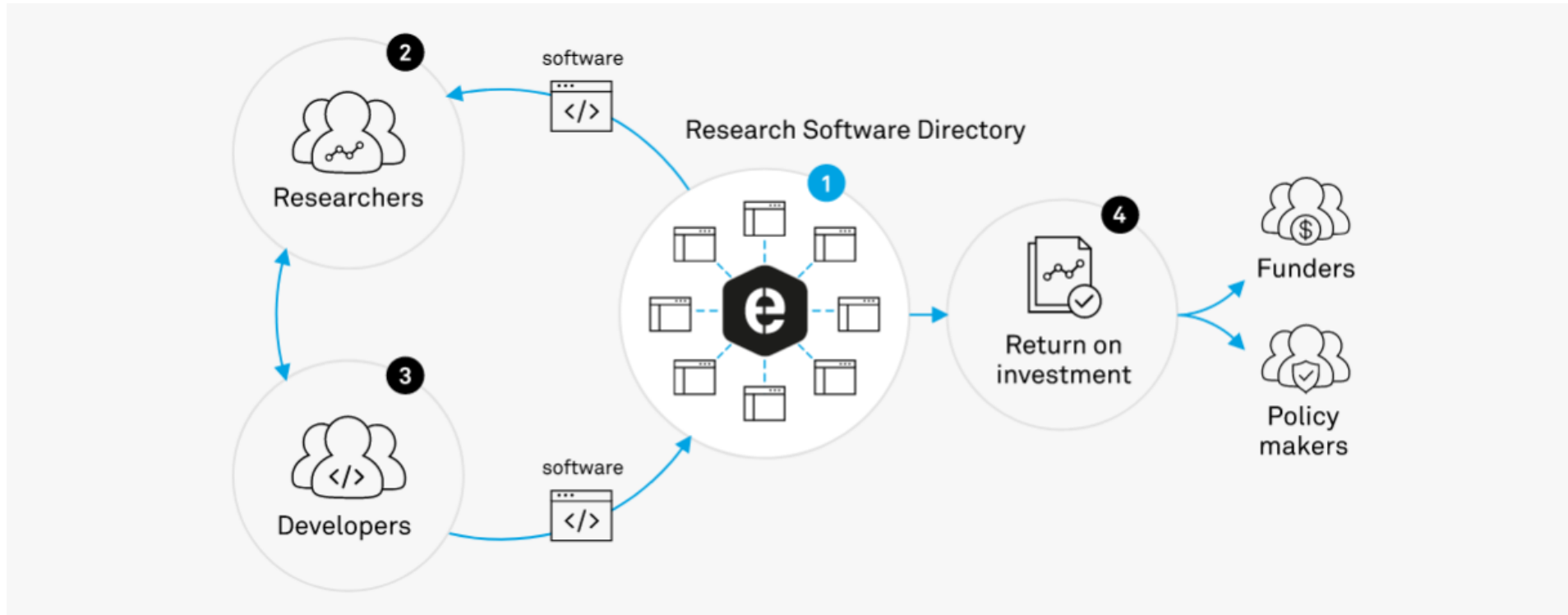
Software +
metadata ⑧

Research Software
Developers

Citable
visibility
re-use ⑨

Credits / impact / community building.

Research Software Directory



Target Groups:

- Researchers, RSEs (2): find, judge relevance, citation info
- Developers, eRSEs (3): encouraging FAIR software development, show impact
- Institutes, funders, policy makers (4): insights into reuse and impact



Survey eScience Symposium 2017

Q: How do you “find” software

A: context is very important:

- what are my colleagues using?
- who else is using it?
- in which projects?
- what are the results?
- how active is it?
- who is contributing?
- who to contact?

Sources of software:

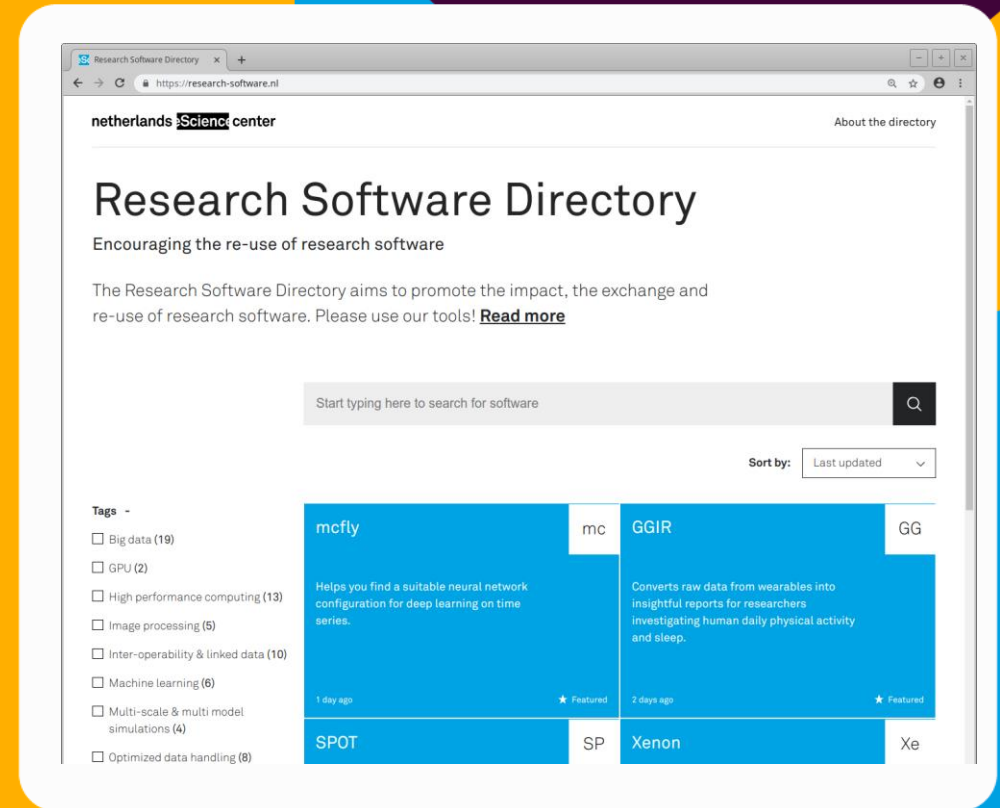
- conferences
- papers
- google

People are unsure on how to cite software



Research Software Directory

- Aggregates data from many sources:
 - RSEs, GitHub, Zenodo, Zotero, CFF, Medium, YouTube, ...
- Present this data to humans in a clear, concise, and structured way
- Expose this data using machine readable formats
 - schema.org, CodeMeta, OAI-PMH, ...
- Provide citation information:
 - BibTex, EndNote, RIS, ...



Software findability (for humans)

What is the software for?

What problem does it solve?

For which research domain?

Kernel Tuner

14 mentions
8 contributors

Kernel Tuner greatly simplifies the development of highly-optimized and auto-tuned CUDA, OpenCL, and C code, supporting many advanced use-cases and optimization strategies that speed up the auto-tuning process.

Get started



695 commits | Last update: October 26, 2018

Cite this software

DOI:

10.5281/zenodo.1220114

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Choose a version:

0.1.9

Choose a citation style:

BibTeX

Download file

What Kernel Tuner can do for you

- Allows developers to easily unit test and auto-tune GPU code
- Generic auto-tuning of user-defined parameters for CUDA, OpenCL, and C kernels
- Supports more than 20 different search optimization methods to speedup tuning
- Successfully used in 5 different eScience projects, across various disciplines

in C/C++, OpenCL, or CUDA accessible from Python, while taking care of the required synchronization between data kept in host memory and data kept in device memory.

This has a number of advantages. First, it simplifies auto-tuning of the kernel parameters. In fact, Kernel Tuner comes standard with a variety of strategies for efficiently searching the parameter space, leading to greatly improved performance of tuned kernels. Second, it allows for unit testing of GPU code from within Python.

Kernel Tuner does not add any additional dependencies to the kernel code, and does not require extensive code changes. Furthermore, it is noteworthy that kernels tuned by Kernel Tuner do not require any changes after tuning to make them production ready—tuned kernels can be used as-is from any host programming language.

X Read less

Tags

GPU High performance computing
Multi-scale & multi model simulations
Real time data analysis
Optimized data handling Big data

Programming Language

Python
CUDA
OpenCL

License

Apache-2.0

Participating organizations

netherlands eScience center

Mentions

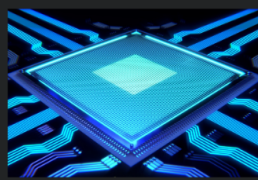


Writing Testable GPU Code

By Ben van Werkhoven
April 12, 2018

Academic and social context

Mentions



Writing Testable GPU Code

By Ben van Werkhoven
April 12, 2018

[Visit our blog](#)

4

Computer programs

+

1

Conference paper

+

2

Journal articles

+


6

Presentations

+

Papers, presentations, blogs, videos, ...


Projects with Kernel Tuner



A Jungle Computing Approach to Large-Scale Online Forensic Analysis


Programming tools that simplify application development and deployment

Prof. Henri Bal
VU University Amsterdam



3D Geospatial Data Explor. for Modern Risk Management Systems


The country below sea level



Parallelisation of multi point-cloud registration

Studying subcellular structures and functions


Dr. Bernd Rieger
Delft University of Technology



Real-time detection of neutrinos from the distant Universe

Observing processes that are inaccessible to optical telescopes

Dr. Dorothea Samtleben
Leiden University



DIRAC

Distributed Radio Astronomical Computing

Dr. Sarod Yatawatta
ASTRON

Projects

Contributors

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Netherlands eScience Center

✉ Mail Ben

+

Show all contributors

People

Development activity

How to get started

Development activity

Kernel Tuner

14 8
mentions contributors

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Kernel Tuner simplifies the development of efficient GPU programs, or *kernels*. It does so by making kernels written in C/C++, OpenCL, or CUDA accessible from Python, while taking care of the required synchronization between data kept in host memory and data kept in device memory.

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Read less

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Encourage software citation and reproducibility

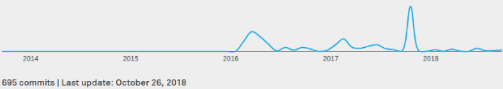
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Software citation



The reaction

A lot of interest

HUMBOLDT-UNIVERSITÄT ZU BERLIN



EUROPEAN OPEN
SCIENCE CLOUD

SURF



the hyve

CWI

Centrum Wiskunde & Informatica

PROCESS



DUTCH TECHCENTRE FOR LIFE SCIENCES



ePLAN

VU

VRIJE
UNIVERSITEIT
AMSTERDAM

KB LAB



university of
 groningen



Amsterdam UMC



Universiteit
Leiden

Data Archiving and Networked Services

DANS

SURF SARA



GitHub



HEP Software Foundation



DIGITAL
HUMANITIES LAB

Other RSD-pilots

- We have been asked to setup independent RSDs for PROCESS (H2020), the UU Digital Humanities Lab, and the Communication Science group of the UvA
- These are “proofs of concept” using project or group specific branding
- DLR and Leipzig University Library have set up their own pilot

Research Software Directory
Encouraging the re-use of research software

The Research Software Directory aims to promote the impact, the exchange and re-use of research software. Please use our tools! [Read more](#)

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☐ Big data
☐ AI/ML
☐ High performance computing
☐ Image processing
☐ Data visualization
☐ Text analysis & natural language processing
☐ Machine learning
☐ Data science
☐ Text analysis & natural language processing
☐ Data visualization
☐ Machine learning
☐ Data science

Organizations:
☐ Netherlands eScience Center
☐ UU Digital Humanities Lab

Latest mentions

Software	Date
Text Analysis in R	October 26, 2017
Through a Different Lens: An automated content analysis of how online news and print news differ	July 24, 2017
Class Analysis: Using Synthetic Information to Automatically Extract Topics, Subjects, and Predictions from Texts with an Application to the 2008-2009 Gaza War	April 20, 2017
Text Mining with the ShinyWebTools: How to Predict News Storying Based on Article Characteristics	March 26, 2017
Two Different Beliefs? Investigating the Relationship Between Political Beliefs on TV and Broadband Contents on Twitter	June 25, 2015

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Questions or comments? nl@necsc.nl

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☐ AI/ML
☐ High performance computing
☐ Image processing
☐ Data visualization
☐ Text analysis & natural language processing
☐ Machine learning
☐ Data science
☐ Text analysis & natural language processing
☐ Data visualization
☐ Machine learning
☐ Data science

Organizations:
☐ Netherlands eScience Center
☐ UU Digital Humanities Lab

Latest mentions

Software	Date
corpus2alpino on PyPI	July 15, 2016
chard on PyPI	July 15, 2016
the new CHILDES database	July 15, 2016
Scalable question/answer/monitoring CBR webtool with glossary	March 26, 2016
Extensions to the GRIETEL Textbook Query Application	January 01, 2015
Extensions to the GRIETEL Textbook Query Application	January 01, 2015

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☐ Machine learning
☐ Data science

Organizations:
☐ Netherlands eScience Center
☐ UU Digital Humanities Lab

Latest mentions

Software	Date
A hybrid HPC and Cloud platform for multidisciplinary scientific application	March 26, 2020
PROCESS - A hybrid platform for future exascale scientific application	March 26, 2020
A hybrid platform for future exascale scientific application	March 26, 2020
Machine Learning in Medical Imaging	October 08, 2019
Reduction of radio astronomical observations to sky maps as an example of exascale data service	October 08, 2019
Reference Exascale Architecture	September 05, 2019
Visualizing and Interpreting Feature Spaces of Protein-Coding Genes for Heterologous	August 08, 2019

Open issues



What is still missing

- Aggregated information on impact and re-use
- The numbers we need annual reports and reviews
- The insight we need for our day-to-day work



More issues

- Part of the content has to be maintained manually
 - Data entry UI is sub-optimal
 - Technical stack is too complicated
 - Despite the external interest, uptake is not great
-
- Current “it’s open-source so host your own” approach does not work!



A detailed, colorful illustration of a futuristic city. The scene is dominated by massive, angular, brown and grey structures that resemble giant hands or mechanical parts. In the foreground, a sleek, white and blue high-speed train or maglev train curves through the air. To the right, a futuristic car with a transparent cockpit and red accents is shown in flight. The background features tall, thin, white spires and a large, circular, golden structure with a central tower emitting a bright yellow beam of light. The sky is a deep blue with scattered white clouds and several small, white flying vehicles. The overall style is reminiscent of mid-20th-century science fiction art, with a focus on bold, geometric shapes and a sense of grand scale.

The future (?)

Lot's of plans

- Improving the user friendliness for data entry
- Improving the internal data curation procedures
- Post mortem of failed adoptions
- Generated project pages
- Right side – dashboard
- RSD-as-a-service
- Flexible branding
- Improve community engagement
- Support for non-technical users
- Improved authentication
- Technical clean-up
- Support for more data sources
-

Let's stay in touch



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e

Thank you!

Where to learn more about project HERMES?



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Oliver Bertuch, FZJ, PI, [@poi_ki_lo_therm](#)



Guido Juckeland, HZDR, PI, [@GuidoJuckeland](#)



Oliver Knodel, HZDR, [@olikno1](#)



Tobias Schlauch, DLR, [@TobiasSchlauch](#)

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- Write an email to team@software-metadata.pub
- Go to software-metadata.pub