



Introduction to Transformer Models

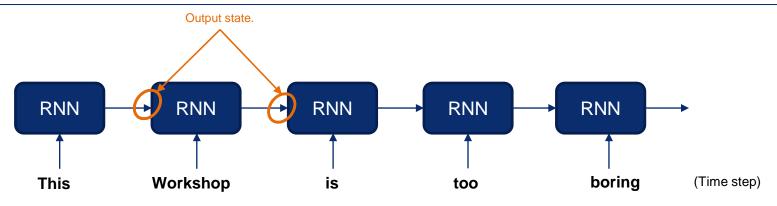
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Recurrent Neural Network RNN

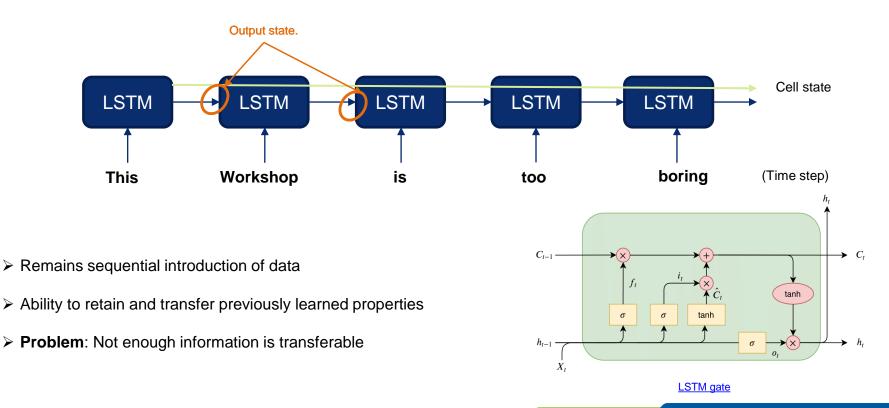


Sequential introduction of data

- > RNN thus requires very deep models
- > **Problem**: Vanishing gradient or gradient explosion



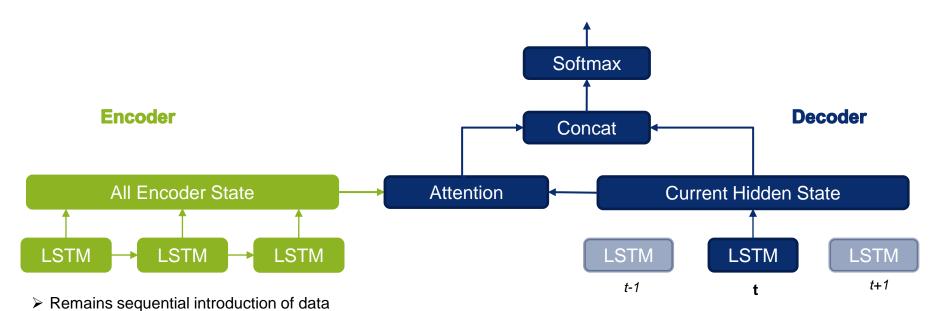
Long-Short-Time-Memory LSTM



LSTM gate



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LSTM induced Attention

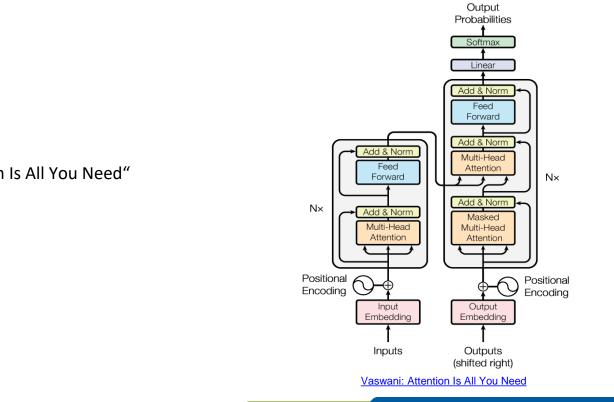
> Ability to retain and transfer previously learned properties



Self-Attention



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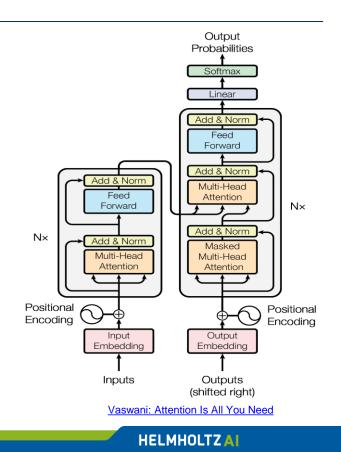


"Attention Is All You Need"



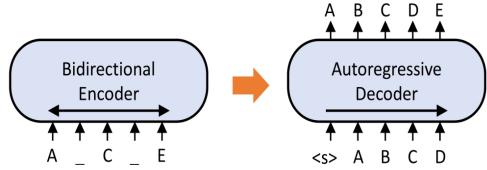
Transformer Models : Sequence to Sequence

- Also known as Encoder-Decoder Transformer
- > The **Encoder** generates the context vector
- > The **Decoder** collects the context vector to predicts the next token
- Both have Attention, FFNs, Normalization and residual connection
- It is usually used for Text translation
- > Example is: **BART** (Bidirectional Auto-regressive Transformers)





Transformer Models : Autoregressive



- This represents the Decoder part of the Transformer
- Generates token sequence, one token at a time
- Mask are used to prevent attention head from seeing what is next
- Predicts the next token after seeing the previous token
- > Example is: **GPT** (Generative Pretrained Transformer)



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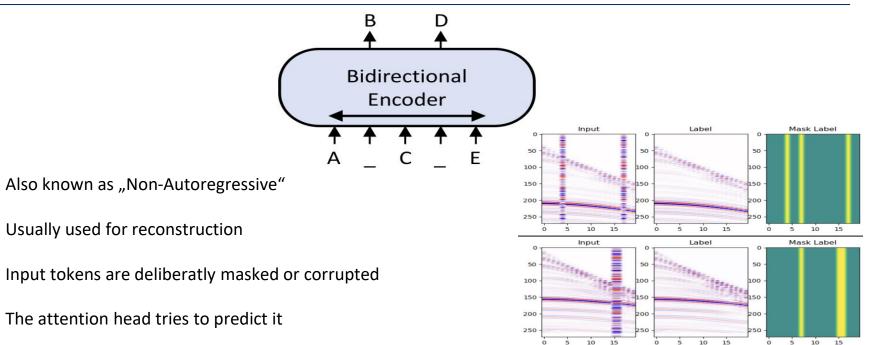
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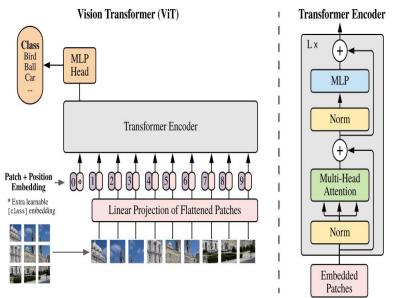
Transformer Models : Auto-Encoding



Example is: BERT (Bidirectional Encoder Representation from Transformer)

Transformer Models : Vision Transformer

- Patches are processed in parallel
- > No tokenization, images are treated as pixels
- Position Encoding captures spatial relationship, not sequential



Alexey 2020: An Image is Worth 16x16 Words



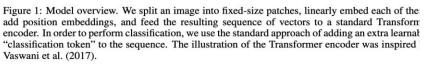


Alexey 2020: An Image is Worth 16x16 Words

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Vision Transformer

Inputs



Models

$$\mathbf{z}_{0} = [\mathbf{x}_{\text{class}}; \mathbf{x}_{p}^{1}\mathbf{E}; \mathbf{x}_{p}^{2}\mathbf{E}; \cdots; \mathbf{x}_{p}^{N}\mathbf{E}] + \mathbf{E}_{pos}, \qquad \mathbf{E} \in \mathbb{R}^{(P^{2} \cdot C) \times D}, \ \mathbf{E}_{pos} \in \mathbb{R}^{(N+1) \times D}$$
(1)
$$\mathbf{z}_{\ell}' = \text{MSA}(\text{LN}(\mathbf{z}_{\ell-1})) + \mathbf{z}_{\ell-1}, \qquad \ell = 1 \dots L$$
(2)
$$\mathbf{z}_{\ell} = \text{MLP}(\text{LN}(\mathbf{z}_{\ell}')) + \mathbf{z}_{\ell}', \qquad \ell = 1 \dots L$$
(3)
$$\mathbf{y} = \text{LN}(\mathbf{z}_{L}^{0})$$
(4)

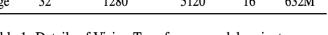
ViT : Another transformer flavour \geq

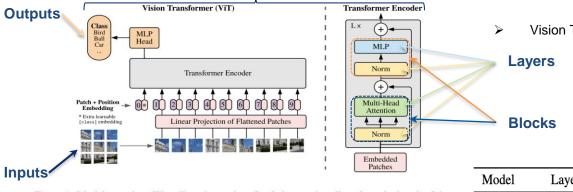
Vision Transformer Components are essential part of ViT

Model	Layers	Hidden size D	MLP size	Heads	Params
ViT-Base	12	768	3072	12	86M
ViT-Large	24	1024	4096	16	307M
ViT-Huge	32	1280	5120	16	632M

Table 1: Details of Vision Transformer model variants.

- Four equations that explains the model architecture \geq
- Model sizes based on different numbers of hyper-parameters \geq

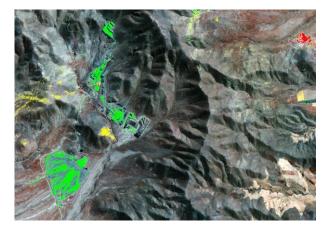


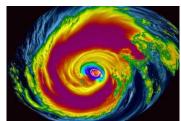


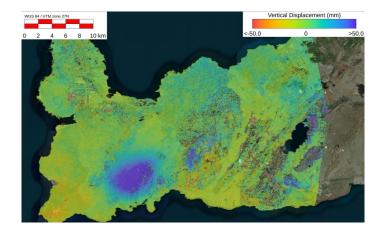




Application: Identification of surface patterns



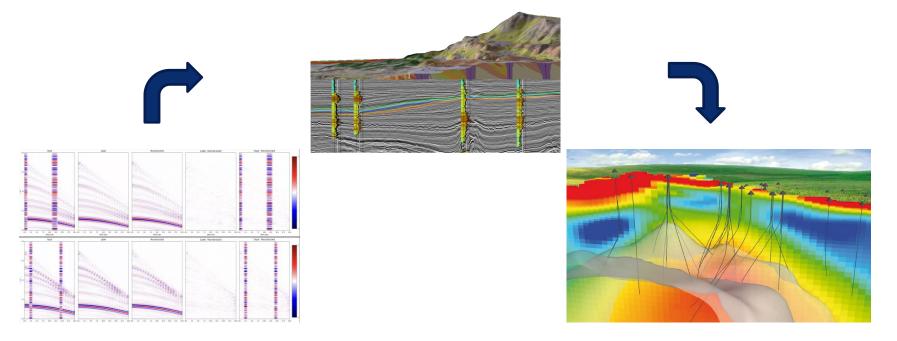




- > Using ViT can aid in remote sensing application
- > Task: Identification of surface patterns or entity



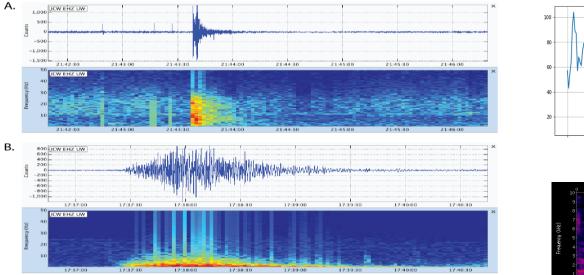
Application: Investigating subsurface CO₂ storage potential



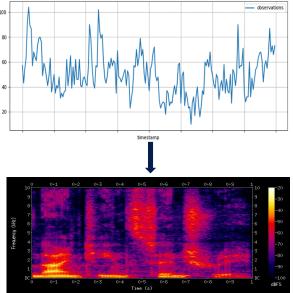
- > Aid in seismic processing in subsurface investigation
- > Task: Pretraining, Denoising and Velocity prediction



Application: Earthquake prediction



- Surface system can be investigated using Transformer
- Time Series to Images using STFT (Short-time Fourier Transform)
- \succ ViT can then be used
- > Task: Earthquake prediction







QUESTIONS

